# CHALMERS





# Remote Controlled Truck

# Proof of concept for designing a remote system for a Volvo truck

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#### Remote Controlled Truck

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Cover: Controller designed to remotely control the truck

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# Abstract

This thesis presents the concept to remote control a full sized truck. The safety aspects are the main issue with controlling such a vehicle. The work follows the ISO-26262 standard and results in functional safety requirements. Since the proposed application is a low-speed implementation, the highest automotive safety integrity level requirement is that the truck is not allowed to drive faster than 10 km/h and that the truck's interface which the remote system connects to must follow the desired setpoint. Requirements with lower level of automotive safety integrity level are for example that the system must detect loss of or incorrect setpoints or that the system shall not allow deactivation or activation if the parking brake is not applied. A second aspect of a remote system that is taken into account is the wireless communication between a remote controller and the vehicle. The recommendation here is that Line-of-sight propagation frequencies should be used since there is no benefit for this application to remotely control a vehicle outside visibility from the operator. From 30 MHz to 10 GHz is the proposed frequency span. Licensed spectrum is recommended to avoid disturbances in the so called "junk frequencies" like 2.4 GHz and the preferred technology is spread spectrum with frequency hopping modulation to get a robust communication. In the project a remote controller was designed as a proof-of-concept to show that it is actually possible to remotely operate a truck.

KEYWORDS: Remote, Controlled, Truck, ISO-26262, Autobox, Communication, Functional safety.

# Sammanfattning

Detta examensarbete presenterar ett koncept för att fjärrstyra en fullskalig lastbil. Säkerhetsaspekterna är den huvudsakliga frågan när denna typ av fordon skall styras. Arbetet följer ISO-26262 standarden och resulterar i funktionella säkerhetskrav. Eftersom den tilltänkta applikationen är en låghastighetsimplementation är kraven med högst riskklassifiering att lastbilen inte tillåts att färdas snabbare än 10 km/h, och att lastbilens gränssnitt som fjärrsystemet är anslutet till måste följa den begärda referensen. Krav med lägre riskklassifiering är till exempel att systemet måste upptäcka när referensen förloras/är felaktig eller att systemet ej får tillåta aktivering eller avaktivering om parkeringsbromsen inte är tillslagen. En annan aspekt av fjärrstyrning som behandlas är den trådlösa kommunikationen mellan en fjärrkontroll och fordonet. Rekommendationen här är att fri-sikt-frekvenser bör användas eftersom det inte finns någon fördel att fjärrstyra fordonet när de inte är synligt för operatören. Från 30 MHz till 10 GHz är det rekommenderade frekvensspannet. Licensierade frekvenser är att föredra framför "skräpfrekvenser" som 2,4 GHz och den föreslagna tekniken är bandspridning med frekvenshoppsmodulering för att få en robust kommunikation. I projektet designas en fjärrkontroll som ett bevis på att konceptet fungerar och att det är möjligt att fjärrstyra en lastbil.

NYCKELORD: Fjärrstyrd, Lastbil, ISO-26262, Autobox, Kommunikation.

# Preface

# Acknowledgments

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Göteborg, October 26, 2014 Sebastian och Pontus

# CONTENTS

1	INT	RODUCTION	1
	1.1	Background	1
	1.2	Purpose	1
	1.3	Problem formulation	2
	1.4	Scope and limitations	2
2	NO	TATION	3
3	ME	THOD	4
	3.1	Verification	4
	3.2	Functional safety	4
4	RES	SULTS	6
	4.1	System architecture	6
	4.2	Safety concept according to ISO-26262	6
		4.2.1 Item definition	6
		4.2.2 Preliminary Hazard analysis	8
		4.2.3 Functional safety requirements	11
	4.3	Design targets	13
	4.4	Solution model	14
	4.5	Human-machine interface	15
	4.6	Steering behavior	16
	4.7	Layout	16
		4.7.1 Functions that are not part of the proof-of-concept	18
	4.8	Mechanical design	18
		4.8.1 Design targets	18

		4.8.2	Implementation of interface design	19
		4.8.3	Spring-back for steering knob	19
		4.8.4	Manufacturing	20
	4.9	Comm	unication design	20
		4.9.1	Licensed vs unlicensed spectrum	21
		4.9.2	Propagation mode (type of transmission)	21
		4.9.3	Spread spectrum modulation properties	23
		4.9.4	Basis for choice of communication devices for proof of concept	27
		4.9.5	Discussion and decision of wireless communication for proof-of- concept	28
	4.10	Electro	nics design targets	29
	4.11	Softwa	re design	31
		4.11.1	Software design architecture	31
		4.11.2	Schedulability	35
		4.11.3	Filtering	38
	4.12	Testing	g of proof-of-concept	40
5	DIS	cussi	ON	42
	5.1	Safety	analysis discussion	42
	5.2	Solutio	n model for proof-of-concept	42
	5.3	Mecha	nical design and human-machine interface	43
	5.4	Comm	unication	43
	5.5	Electro	nics design	43
	5.6	Softwa	re and scheduling	43
	5.7	Filterin	g	44
6	CON	ICLUS	ION	45
	6.1	Functio	onal safety requirements	45

	6.2 Communication				
	0.2		40		
7	FUT	URE WORK	47		
	7.1	Testing	47		
	7.2	Human-machine interface	47		
	7.3	Functional safety	48		
	7.4	Communication	48		
AF	PEN	XIC	51		
A	Solu	tion model	51		
В	PCB	schematics	53		
С	CAD	drawings	59		
D	Man	ufacturing and assembly	79		
	D.1	Manufacturing and assembly of PCBs	79		
		D.1.1 PCB bugs	79		
		D.1.2 CNC milling	82		
	D.2	Cutting	83		
		D.2.1 3D printing	83		
		D.2.2 Assembly	83		
E	Worl	< distribution	87		
F	ISO-	26262 safety analysis	89		
	F.1	Operating situations	90		
	F.2	Malfunctions	91		
	F.3	Complete PHA table	92		
	F.4	Fault tree analysis figures	98		

# **1 INTRODUCTION**

# 1.1 Background

Volvo Trucks are, as a part of their research in customized systems, investigating the possibility of remote control of heavy vehicles. With the introduction of electronic steering the infrastructure for cost effective remote control is already in place. Remote controlled truck is an already commercialized product with an existing market. The product aims to make it easier for the operator and the driver of the vehicle to do specialized work. The operations could be for example asphalt or concrete trucks with chute that distribute their load over a longer distance and therefore have to move at the same time. Also, trucks with special machines mounted on them, like machines that make holes for guardrails by roads, would ideally be remotely controllable from outside the vehicle. The idea with this thesis is to do this specifically for a Volvo truck and take advantage of that the actuators are all controlled "by-wire".

The primary purpose of remote controlling a truck is to avoid repetitive stepping out and in of the truck which may be both laboursome and inefficient. In many cases the truck driver uses functionalities on the truck that can only be used from outside the truck. This system would allow the driver to stay outside the truck for a longer period of time and make adjustments to the truck position at the same time as some other work is being done. Some possible applications are listed below:

- Concrete truck with small crane. Theam (2014)
- Asphalt paving truck with small chute
- Safety barrier installation
- Remote control of the truck from an aerial work platform. This is useful, for example, when replacing street lighting
- Safety hazardous situations where being present inside the truck is not favorable
- Maneuvering in tight situations where being outside the truck is advantageous

# 1.2 Purpose

The thesis has two purposes.

1. Creating a set of requirements and specifications that an implementation like this would need to fulfill.

2. Demonstrate by a proof-of-concept on a physical system. This demonstration does not necessarily show all the requirements, but the most important ones.

### 1.3 Problem formulation

To remotely control a machine is not a big task, but remote control of a 60 tonnes truck in a safe and reliable way is another deal. The goal of the thesis work is to define how a system like this would work and how to implement it with concern for safety and reliability. The work will be ended with a practical demo on a truck to validate assumptions and to verify that satisfying results can be reach with the current resources.

# 1.4 Scope and limitations

- For practical reasons the demonstration of a proof-of-concept will be done using an Autobox system which allows the truck to be extended with new software. The Autobox would not be included in systems sold to customers. Instead, all the functions implemented by us on the Autobox would be included in already present ECUs or a new ECU.
- A Safety analysis according to ISO-26262 will be done.

# 2 NOTATION

ADC ASIL	Analog to Digital Conversion Automotive safety integrity level, classification level for
	ISO-26262
Autobox	Embedded system box that is fairly easy to program. Used to connect development products together
Bodybuilder	Platform for additional hardware, eg concrete mixer or a crane connected to the vehicle
CAD	
CAD CAN	Computer-Aided Design Controller area network
CSMA/CA DRC	Carrier Sense Multiple Access with Collision Avoidance
	Design Rule Check
DSSS EDC	Direct Sequence Spread Spectrum Electrical Rule Check
	Federal Communications Commission
FCC	
FHSS	Frequency Hopping Spread Spectrum
FTA	Fault Tree Analysis, a method to expand a failure and
FCD	locate possible causes
FSR	Functional Safety Requirements
LCD	Liquid Crystal Display, Display technology
LOS	Line-of-sight (propagation)
Operator	The person controlling the remote controller
PCB	Printed circuit board, holds electronic components and connects them with conductive tracks
PHA	Preliminary Hazard Analysis
PTS	Swedish Postal and Telecom Agency
RMS	Rate Monotonic Scheduling, Scheduling technique for
TUND	threads in a RTOS
RTOS	Real Time Operating System
SPI	Serial Peripheral Interface, Full duplex serial communi-
	cation technique
THSS	Time Hopping Spread Spectrum
VDS	Volvo Dynamic Steering, a system which makes steer-
	by-wire available on a Volvo truck
VRU	Vulnerable road user
WCET	Worst case execution time
WCRT	Worst case response time
XBee	Radio module incorporating the ZigBee protocol
ZigBee	Energy conservative standard for wireless communica-
	tion

# 3 METHOD

# 3.1 Verification

System testing will be done throughout the project to minimize time spent implementing on the truck. In the planning we call this "system-on-table testing" since the system modules are connected on a table where programming and testing can be done with less hassle compared to on-field testing. The benefit with system-ontable testing is that bugs related to system integration are found earlier and have therefore less impact on the project.

# 3.2 Functional safety

Since the theses is within an automotive application hazard analysis and safety concept will follow the ISO-26262 (2011) Road vehicles – Functional safety. Worth mentioning is that ISO 26262 is not yet fully ready to be applied to vehicles over 3500 kg but it is being extended to also cover large vehicles like trucks in the near future. Satisfying ISO 26262 now serves as a premise to satisfy the same standard when the truck extension takes effect.

The standard is a modification of IEC 61508, and is a standard way of designing systems that include electrical and/or electronic (E/E) systems. The standard can be applied to the products whole lifecycle, but this thesis will only focus on the concept and functional level phases.

The concept level phase contains in short these steps:

- 1. Define an item that is going to be designed.
- 2. Do a preliminary hazard analysis (PHA) of the defined item.
- 3. Define safety goals, what is not to happen to avoid hazards.
- 4. Create/Define "Function safety requirements", functions that can be assigned to some part of the item, an external or a new part that make sure that the safety goal is fulfilled.

The item definition is a step where critical components such as actuators, sensors and/or controllers are specified and connected. The other steps uses the item definition as a specification on how the system is supposed to work.

Hazard analysis contains classifying the hazards in a specific way. Severity controllability and exposure to a specific situation in combination with a given hazard is ranked as shown in tables 3.1, 3.2 and 3.3. Then by looking into table 3.4 an automotive safety integrity level (ASIL) can be determined. The highest possible ASIL level is determined by the letter D and the lowest level is A, QM stands for quality managed and means that the standard does not state any recommendations how to design to avoid possible hazards. Safety goals are then specified in such way that when fulfilled all ASIL classed hazards will be avoided. Each safety goal then get the highest ASIL level of the hazards it is covering.

The end result of the concept phase is functional safety requirements (FSR), which are requirements on a functional level that the system needs to fulfill in order to not violate any of the safety goals.

	SO	S1	S2	S3
Description	No injuries	Light and mod-	Severe and Life-	Life-threatening
		erate injuries	threatening in-	injuries (sur-
			juries (survival	vival uncertain),
			probable)	fatal injuries

Table 3.1. Classes of severity

Table 3.2. Classes of probability of exposure regarding operational situations

	E0	E1	E2	E3	E4
Description	Incredible	Very low	Low proba-	Medium	High proba-
		probability	bility	probability	bility

Table 3.3. Classes of controllability

	C0	C1		C2	C3
Description	Controllable in	Simply	con-	Normally con-	Difficult to
	general	trollable		trollable	control or
					uncontrollable

	Table 3.4. ASIL determination						
Severity class	Probability class		ontrollability cla	SS			
	1 100ability class	C1	C2	C3			
	E1	QM	QM	QM			
S1	E2	QM	QM	QM			
51	E3	QM	QM	А			
	E4	QM	А	В			
	E1	QM	QM	QM			
S2	E2	QM	QM	А			
52	E3	QM	А	В			
	E4	А	В	С			
	E1	QM	QM	А			
S3	E2	QM	А	В			
50	E3	А	В	С			
	E4	В	С	D			

# 4 RESULTS

This chapter describes the sequence of steps in the order that the project went through them, starting with a System architecture phase where the functionality, solutions and design targets were evaluated. When the system architecture was in place, it was split into modules. When all modules were done, testing and verification followed, as seen in Figure 4.1.

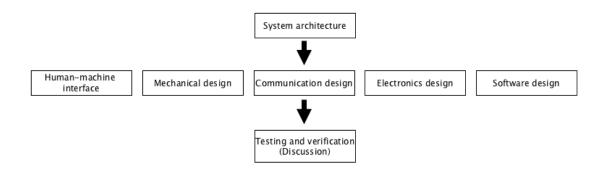


Figure 4.1. The sequence of steps in the project

# 4.1 System architecture

The functional model (represented by Figure 4.2) is a graphical representation of the desired functionality and the system. The purpose of the functional model is to describe functions, processes, and information and physical flows. The functional model aids discovery of information needs, identifies opportunities and gives a rough idea of how a product could be designed. A good functional model must not limit implementation and new solutions, that is, it must not specify solutions.

# 4.2 Safety concept according to ISO-26262

#### 4.2.1 Item definition

The item being evaluated is the remote controller and the receiver. The truck and its controllers are added as external resources and are therefore assumed not to fail when hazard analysis is done. The signals in the definition are steering, breaking and acceleration. Which signal is sent where is shown in Figure 4.3.

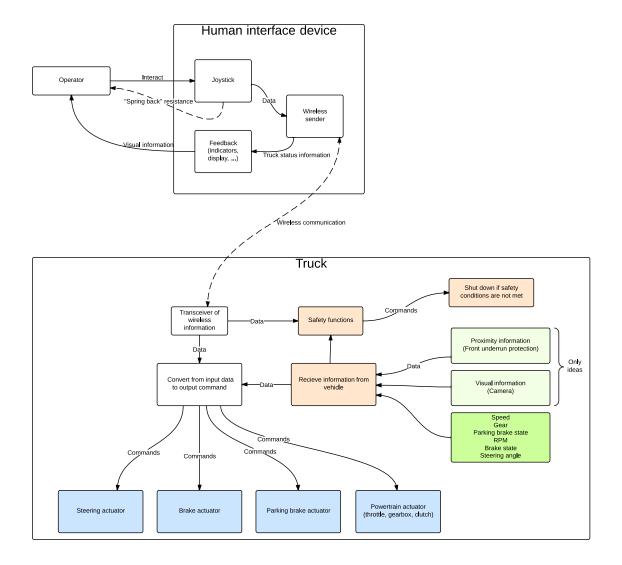


Figure 4.2. Functional model

#### Functions

The basic functionality of the remote control system is to be able to accelerate, brake and steer. Acceleration, braking and steering is continuously based on the operators physical input. The remote control system will receive physical inputs from the operator, as seen in Figure 4.3. The controller then interprets the signals and sends them to a receiver using wireless modules. The receiver receives the wireless signals and calculates an output for the truck interface. The interface is an external module that actually controls the trucks actuators. An assumption here is that the normal controls inside the truck does have priority over the remote system, meaning that if a driver inside the truck applies brake and an operator using the remote controller applies full throttle the truck will brake.

The physical sensors on the controller should work as described in Section 4.5, which explains how the operator can control the truck using a joystick and a steering knob.

#### **Operation states**

The system can be in two different states, activated or deactivated. When activated it is assumed that there is no driver in the driver seat, since the operator is using the remote control system instead. When deactivated the system should behave as a truck in normal operation and the operator will be driving the truck from the driver seat. This means that when the unlikely event occurs where the operator tries to use both the remote control and the trucks physical controls at the same time the truck will be in the deactivated state.

#### Foreseeable misuses

A foreseeable and reasonable misuse of the system is that the operator is driving the vehicle remotely and does not observe the path of the vehicle. This is taken into account as an operational situation in the hazard analysis.

### 4.2.2 Preliminary Hazard analysis

Preliminary Hazard Analysis according to ISO-26262 involves three different steps

- 1. Define operational situations
- 2. Define possible malfunctions
- 3. Combine situations with malfunctions to get hazards and evaluate the severity of each combination

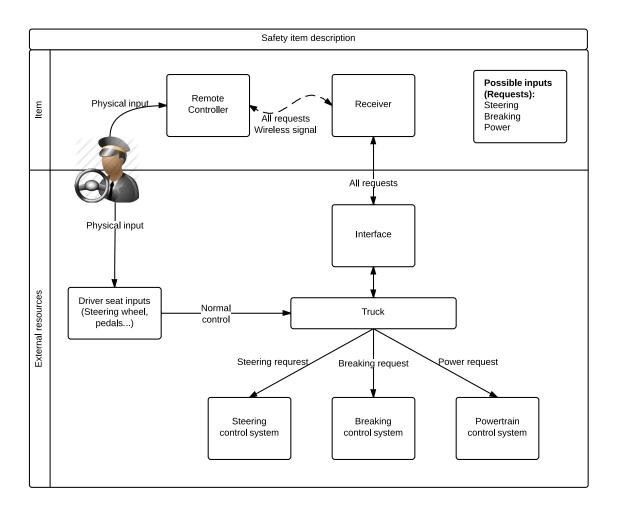


Figure 4.3. Item definition description

Table 4.1.	Possible operational situations for a remote controlled true	k
Driving on larg	er road at speed higher than 30 km/h	

Driving on smaller road at speed higher than 30 km/h

Driving on smaller road or enclosed area at speed between 10 and 30 km/h

Driving on smaller road or enclosed area at speed below 10 km/h  $\,$ 

Manoeuvre heavy situations.

Parking brake activated, zero speed

The operation drives the vehicle without watching its path at speeds lower than 10 km/h, this is a forseeable misuse.

Table 4.2. Possible malfunctions in analysis for a remote controlled truck

The truck receives a steering request that the operator did not issue

The operator requests steering but the truck does not receive the request

The operator requests steering, the truck gets the request delayed X timeunits

The truck receives a braking request that the operator did not issue

The operator requests braking but the truck does not receive the request

The operator requests braking, the truck gets the request delayed X timeunits The truck receives an acceleration request that the operator did not issue

The operator requests acceleration but the truck does not receive the request

The operator requests acceleration, the truck gets the request delayed X timeunits Unintended activation of remote system, since steering then tries to center and braking is applied it will be a combination between unintended steering and unintended braking. Also the driver is in the driving seat since the system was, prior to failure, deactivated. We then have double requests to controllers which makes this failure hard to control.

Unintended deactivation of remote system, all requests are lost

The hazard analysis results in safety goals, which must not be violated to avoid hazards.

The operational situations are defined as in Table 4.1. Each situation is defined with speed in mind, since the application is a low speed product. The lower the speed the less severe any hazards will be and therefore the safety goal will have lower ASIL. All of those scenarios have medium (E3) to high (E4) exposure rate over a vehicles full life-cycle.

The operational situations might have variants like poor vision, bad road conditions, slopes and so on. All those cases will be more unlikely to occur but might make it less controllable, therefore this will probably not create any new hazards with higher ASIL than the usual case without more extreme variants. Therefore variants are not explicitly added in this analysis, instead each situation contains all variants and can be altered depending on the hazard it is combined with.

The possible malfunctions would be that the physical signals given by the operator in some way does not affect the vehicle or that the state of the system changes unexpectedly. In each malfunction it is assumed that the control system on the vehicle still works as intended, meaning that if the operator loses breaking ability it is still possible to break from the drivers seat inside the vehicle. The operational situations are then combined with the malfunctions and evaluated by severity exposure and controllability. The full table can be found in Appendix F.

The result is a list of safety goals, top level requirements, listed in Figure 4.4.

	Safety Goals	
SG1	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	ASIL D
SG2	Driver must be aware of obstacles in vehicle path	ASIL C
SG3	No loss of brake request when remote system activated	ASIL B
SG4	No unintended deactivation of remote system	ASIL B
SG5	No braking requests delayed more than X	ASIL B
SG6	No unintended acceleration requests	ASIL A
SG7	No unintended steering requests	ASIL A
SG8	No requests delayed more than X	ASIL A
SG9	No loss of steering request	ASIL A
SG10	No unintended activation of remote system	ASIL B

Figure 4.4. Safety goals for remote controlled truck, result from Section 4.2.2

#### 4.2.3 Functional safety requirements

The safety goals are the top level requirements that must be fulfilled. Those can be branched down to functional safety requirements (FSR) using fault tree analysis (FTA). This analysis allows for new functions to be implemented in order to detect or hinder the safety goals from being violated. To do this the original item definition is a bit vague and needs to be extended in order to verify that each fault is caught when doing the FTA. The FSR is shown in Figure 4.6 and the FTA can be found in Appendix F.

If any of the FSR are violated, the system is placed in a safe state where in all cases full brakes are applied and the system is deactivated. To recover from the safe state, the system needs to be reinitialized by entering the truck to restart the system.

Each FSR must be allocated to an element in the item definition. The given element then has the role to make sure that the FSR is followed with the given ASIL. The FSR also states a new element named setpoint monitor which some requirements were allocated onto. The setpoint monitor can be seen in the extended Figure 4.5 of the item description. This element will monitor the signals going between the receiver and the truck.

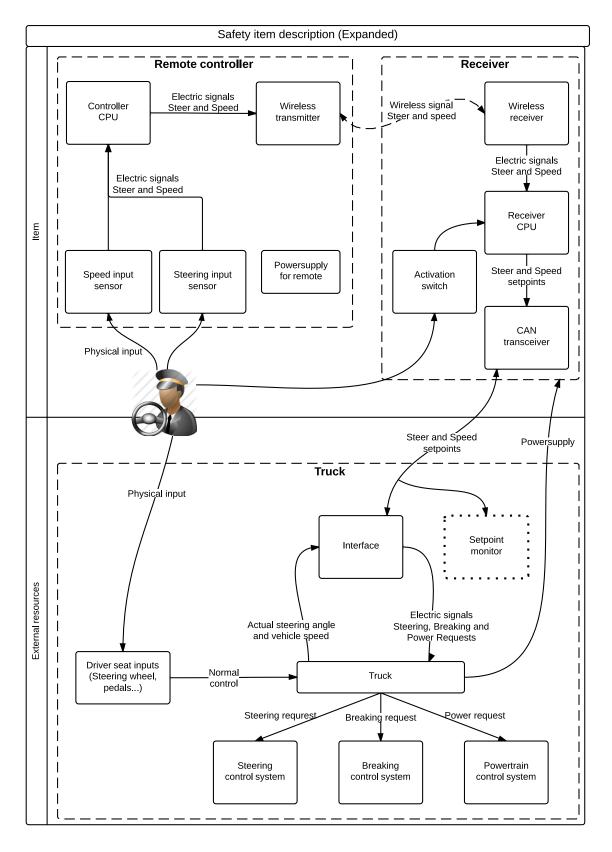


Figure 4.5. Item definition, expanded in more detail

	Functional safety requirement	Derived from	ASIL	Allocated to element	Operating modes	Fault tolerant time interval	Safe state / Emergency operation
FSR_1	Truck must follow speed setpoint	SG1	D	Truck	Remote ON	TBD	Apply full brakes
FSR_2	Must detect speed setpoint larger than 10 km/h sent to interface	SG1	D	Truck	Remote ON	TBD	Apply full brakes
FSR_3	Must be able to detect loss of speed setpoint or incorrect speed setpoint provided to interface	SG3	в	Setpoint monitor	Remote ON	TBD	Apply full brakes
FSR_4	Must be able to detect loss of steer setpoint or incorrect steer setpoint provided to interface	SG4	в	Setpoint monitor	Remote ON	TBD	Apply full brakes
FSR_5	If parking brake is not applied it shall not be possible to activate/deactivate the system	SG4	в	Truck	Remote ON / Remote OFF	TBD	Apply full brakes
FSR_6	If vehicle speed is not zero it shall not be possible to activate/deactivate the system	SG4	в	Truck	Remote ON / Remote OFF	TBD	Apply full brakes
FSR_7	Must be able to detect if speed setpoint is delayed more than Y	SG5	В	Setpoint monitor	Remote ON	TBD	Apply full brakes
FSR_8	Must be able to detect if steer setpoints is delayed more than Y	SG8	А	Setpoint monitor	Remote ON	TBD	Apply full brakes
FSR_9	Truck must follow steering setpoint	SG7	A	Truck	Remote ON	TBD	Apply full brakes

Figure 4.6. Functional safety requirements, results from the fault tree analysis

# 4.3 Design targets

The functional model and the safety concept generates a set of design targets (Table 4.3). The values for each target are based on the the safety concept and reasonable assumptions from what can be expected from modern wireless devices.

Target	Value	Comment
Joystick to receiver	x[ms]	Testing needs to be done.
lag		
Maximum steering		Limit for safety reasons. Testing at
angle velocity		max speed
Maximum steering		Limit for safety reasons. 25 [Nm] is
angle acceleration		max torque produced by VDS
Maximum speed	10[km/h]	From hazard analysis
Joystick to actuator	< 50[ms]	Steering response.
lag		
Truck remotely con-	True	Fulfilled when able to steer, break
trolled		and accelerate by using a remote con-
		troller
Remote time to live	> 12[h]	Remote time to live per battery
		charge. One working day + battery
		degrading time $(33\%)$
Battery charge time	< 8[ $h$ ]	For a second battery pack to charge
		while the first one is in use
Signal range	> 100[m]	Driving the vehicle from longer dis-
		tances is not really useful
Loosing connection	less than	When following all other requirements
	once a	as range and battery lifetime
	month	
Remote updaterate	> 100[hz]	Toycar $50 \cdot 2 = 100[hz]$
Startup time	< 1[s]	Time from starting remote system un-
		til it is ready
		Continued on next page

Table 4.3: Design targets

Target	Value	Comment
Communication re-	< 0.5[s]	Half of the startup time
connect time (after		
lost)		
Maximum accelera-	$1[m/s^2]$	$\sim 2, 8[s]$ to full speed $10[km/h]$
tion		
Maximum deacceler-	$2[m/s^2]$	$\sim 1, 4[s]$ to halt from $10[km/h]$
ation non fail mode		

# 4.4 Solution model

The solution model is similar to the functional model with the important difference that it specifies the most important design decisions, see Appendix A.

There are three programmable units in the design. The remote, the receiver and the Autobox. The Autobox coding is done in Matlab Simulink which is a very powerful tool for doing signal processing and control logic. The model (Simulink code) is merged with a model already existing in the Autobox. The existing model takes simple inputs references, e.g. steering angle or speed reference and returns information (e.g. vehicle speed). The references are followed as quickly as possible and therefore a smooth trajectory reference has to be generated out from the input signals to get a comfortable control behavior.

In order to use the powerful tools available, a decision was made to do most signal processing inside the Autobox model. This means that the remote and receiver simply just forward the signals from the controller to the Autobox. The weakness is that in order to do good signal processing, the original samples are needed. The raw signal often requires more bandwidth than a filtered signal and since the wireless communication probably is the bottleneck, this is going to limit the possible sample speed and resolution. The strengths is that it is simple to do filtering and then simulate the design to verify that it works as intended.

The receiver is just a stupid transceiver, receiving messages from the XBee module and forwarding it to the CAN bus and vice versa in the other direction.

The controller has a more sophisticated design where it has a watchdog thread that verifies that the communication is working as intended and checking battery status. It also has a screen to display visual information to the driver like error messages and vehicle information. The controller sends the sampled inputs to the receiver with maximum practical rate.

# 4.5 Human-machine interface

Human-machine interaction should always be considered when designing a product that in any way needs input from a human. Design targets for the interface are:

- Out of range indication. Make sure that the operator knows if the controller is out of range from communication with the truck.
- Battery status. Make sure that the operator gets notified when the battery is close to empty.
- Show warning messages from the truck. When a warning message is received the operator needs to confirm the message. This attempts to avoid missing serious warnings.

Our focus when designing the controller was on functionality:

- If the user lets go of the joystick the truck should calmly deaccelerate and stop.
- A certain angle on the joystick corresponds to a certain velocity. The alternative to this approach would be to let the joystick regulate the throttle and brake power. The idea is to make it easy for the user to regulate speed. Keeping the joystick at the same angle should correspond to a certain constant velocity.
- Two main modes for velocity regulation exist; work mode and transportation mode. If the truck just needs to be transported (for example from one broken streetlight to another) then the transport mode limits the velocity to 10 km/h. When work mode is activated the maximum velocity is 5 km/h. Basically the truck should not go any faster than walking pace when in work mode.
- A switch will be used to select between the transportation and work modes.

Three main alternatives to the behavior of the velocity joystick are proposed:

- 1. Forward means either forward or backward acceleration depending on the state of a directional switch. The advantage is that when reversing, the operator will most probably walk besides the truck looking in the truck's backward direction, therefore making a joystick push forward logical.
- 2. The joystick works similar to a plane throttle. Pushing the joystick forward will mean forward motion in the forward mode and brake in the backward mode. Pushing the joystick backward will mean backward motion when in backward mode and brake when in forward mode. Here a directional switch is also necessary to change between backward mode and forward mode.

3. Full brake is when the joystick is in the centre. Pushing the joystick backwards will make the truck reverse. Pushing it forwards will make the truck go forward. If the operator requests an opposite motion to the truck direction (for example applying full reverse when the truck is moving forward) then the truck will only brake to a standstill. The operator will need to release the joystick back to the centre before an opposite motion is possible. This functionality is to make sure that during an emergency brake, the truck will not stop and then start moving in the opposite direction. This alternative does not require a mode switch as the other two alternatives.

Modes are often frowned upon in interface design since they are likely to produce so called mode errors. A mode error is when the user expects a certain behavior, but because of the device being in a certain mode, gets a different behavior. A mode error is very likely to occur in alternative 1 since opposite behaviors depend on a mode switch. Alternative 3 is overly complex and the user might have a problem with expectation of the behavior of the truck. Alternative 2 is the chosen alternative even though it includes a mode switch. The user might still make a mode error by not remembering if the truck is in forward or backward mode, but the consequence will simply be that the truck does not move. Since safety is a main design target this solution is chosen.

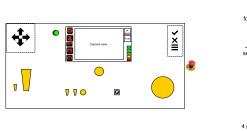
### 4.6 Steering behavior

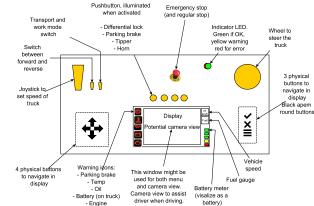
Progressive steering where the steering is fine close to equilibrium and coarse close to the extreme angles is desired. The idea is to allow fine adjustments to a straight forward motion, and at the same time allow the operator to make full steering angles possible. Both linear and progressive steering should be tested. A deadzone close to the steering centre (spring equilibrium) is introduced to avoid unintended drift. Both mechanical imperfections and limited sensor precision might cause varying angle readings when the steering is in centre. When returning the wheel to centre, any values that are unlikely to be from the user should be removed. By introducing a deadzone, values close to the equilibrium are removed and unintended drift is avoided.

### 4.7 Layout

Designing the layout of the interface is an iterative process. The final layout is shown in Figure 4.7 (left).

Ergonomics testing was done with a very basic cardboard box, see Figure 4.8. The most important results from this test was the decision to move the steering knob and the velocity joystick further away from the operator to give a more relaxed posture. The emergency switch was moved to always be visible and the display was



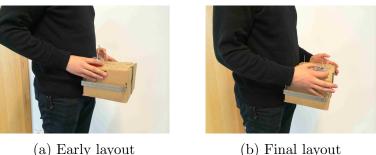


(a) Early sketch for the control layout

(b) Final layout of the controller with steering knob and joystick moved further up

Figure 4.7. Final layout compared to the early sketch

put further away from the operator's focus.



(a) Early layout

Figure 4.8. Layout before the cardboard test and after

Information being presented on the display should aid the operator with relevant data that ease mental processing for executing a task Bohgard et al. (2008). In our case the most important information being shown on the screen is the current status of the truck and if it is safe to operate. It should show if the truck is in reverse, if it is in transport or work mode and important vehicle variables (fuel, battery, and warnings).

The controls should be designed to be accessible, easy to identify and understandable. The user's mental model should correspond well with the behavior of the controls. Bohgard et al. (2008) In essence, the controls should be designed with the target that the user should be able to control the truck without reading the manual. The mental model for controlling a truck is that a round knob is used for steering and an one-axis joystick is throttle and brake. This is the main reason for using a knob instead of another joystick for steering.

#### 4.7.1 Functions that are not part of the proof-of-concept

Some functions were considered to be out-of-scope for the proof-of-concept design. These might be interesting for further research:

- Fisheye camera on one or multiple positions with a feed to the control display. The main reason that camera view on the controller was not considered was because the operator might focus on the screen instead of just looking at the truck. It might be useful though, if treated as a complement to regular vision observation.
- Dead-man's switch as a fail-safe to stop the truck during a potentially dangerous situation, for example if the operator loses consciousness or drops the control. It is not implemented in the proof-of-concept design since the primary purpose of the prototype testing is to show the feasibility of remotely controlling a heavy vehicle.
- Extra functionality by controlling Body Builder functions (such as tipper, lift, asphalt chute, ...) or regular truck functions (such as horn and lights). It is not part of the proof-of-concept due to the same reason as the dead-man's switch.

# 4.8 Mechanical design

In order to get the layout and functions described in Chapter 4.5 onto a mechanical prototype, a CAD system was used to aid in visualizing the construction before manufacturing and assembly. This chapter describes the design.

#### 4.8.1 Design targets

The target of the mechanical design is basically to support other components:

- Implement assembly for steering angle sensor (steering mechanics)
- Fasteners for holding the body together, battery, buttons, switches and the joystick
- Provide the operator with an ergonomic working posture
- Fulfill the interface layout
- It will also be designed with robustness in mind.

Optimization for material use, weight and touch-and-feel design is considered to be out of scope.

### 4.8.2 Implementation of interface design

The result from the human-machine design consideration of Chapter 4.5 was implemented into a CAD system with straight lines and symmetry in mind. The layout from Figure 4.7b was visualized in the CAD as seen in Figure 4.9.

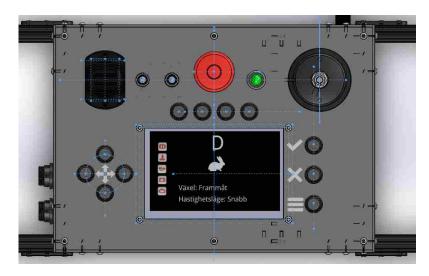


Figure 4.9. CAD interface drawing

### 4.8.3 Spring-back for steering knob

An engineering challenge was to design the mechanics for the steering knob. The steering knob needed to have a spring-back to centre when released and finding a potentiometer with this functionality was more difficult than expected. Therefore the spring-back functionality had to be implemented in the mechanical design. The targets for the steering mechanics and a brief implementation description is presented below:

- Spring-back to centre with variable spring force
  - Implemented by replacing the spring in the assembly
- Stop at end points in both directions
  - Implemented with a beam and a circular plate. Both the beam and the plate have screws that collide at the end points. See Figure 4.10:
- Interface the angle sensor
  - Implemented by a threaded rod and supportive beams. Bearings are used to keep the threaded rod in position. (A better solution would probably have been just drilling a hole and ignoring the friction it would impose)

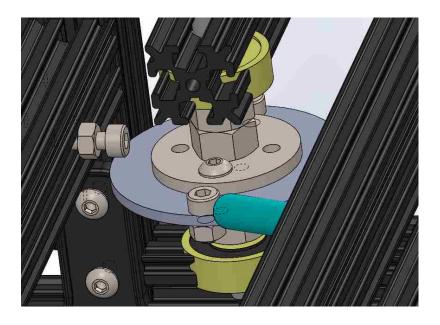


Figure 4.10. Steering end point stop implementation

### 4.8.4 Manufacturing

By using standardised components when possible, we have limited the number of manufactured components. For example in the steering mechanics (see Figure 4.10) an assembly of washers, nuts, screws and a threaded rod made the design less complex and easy to manufacture. Components that still needed manufacturing was the circular plate (holding the stop screws and the spring) and the steering knob. Manufacturing and assembly is described more thoroughly in Appendix D. Drawings for milling and drilling operations are presented in Appendix C.

# 4.9 Communication design

To allow wireless communication between the remote and the truck a practical approach to selection of wireless technologies is necessary. This section will mainly focus on recommendations for a potential commercial product and not on the proof-of-concept prototype. Decisions to take include:

- Licensed vs unlicensed spectrums
- Propagation mode (type of transmission)
- Spread spectrum modulation technique, including:
  - Choise of frequency band
  - Noise and interference robustness considerations

#### 4.9.1 Licensed vs unlicensed spectrum

The unlicensed spectrums are so called "junk frequencies" that commercial users are unlikely to want. The 2.4 GHz band is an example of such a frequency. It is shared with Bluetooth, Wifi, Zigbee, RC hobby devices to name a few. It is also subject to interference from microwave ovens which explains why the signal has problems penetrating trees, heavy snow or anything that contains water (since a portion of the signal is absorbed as heat into water, just like in a microwave oven).

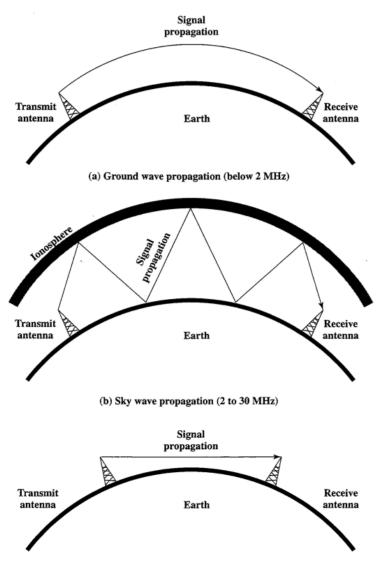
For a commercial product our recommendation would be to use a dedicated frequency which would require permissions from the agency in the regions where the device will be used (i.e. FCC for the US or PTS for Sweden). Selection of an exact frequency band is considered out-of-scope for this project, since it would require interaction with one or more agencies, but a recommendation for a frequency range will be put forward. Our recommendation for a commercial product being presented in the following sub-chapters, will therefore consider the physics and not the politics of frequency selection.

#### 4.9.2 Propagation mode (type of transmission)

"A signal radiated from an antenna travels along one of three routes: ground wave, sky wave, or line of sight (LOS)" Stalling (2005). Figure 4.11 illustrates this. LOS propagation provides the lowest wireless communication distance due to the earth's curvature, but the potential distance is still far greater than what we are trying to achieve. The earth's curvature will not matter since we are not trying to achieve any greater distances than 100 m. There would be no benefit of using anything other than LOS propagation as far as the distance target is considered.

Since LOS propagation does not operate below 30 MHz Stalling (2005), only frequencies above this will be considered to make sure reception is limited to LOS communication. By only considering LOS communication, avoidance from disturbances far from the source is achieved. Other factors then become far more important to consider:

- Data throughput. The higher the frequency the greater the possible data rate.
- Omnidirectionality; that is, the signal propagates in all directions from the antenna. At high frequencies omnidirectionality becomes more difficult. Since the truck and the remote control are movable omnidirectionality is important.
- Attenuation increases with rainfall which is especially noticeable for frequencies above 10 GHz.
- Interference from other sources. Microwave transmissions are growing in popularity and interference robustness is therefore important.



(c) Line-of-sight (LOS) propagation (above 30 MHz)

Figure 4.11. Wireless propagation modes, Stalling (2005)

#### 4.9.3 Spread spectrum modulation properties

Spread spectrum technology shows its strength primarily in license free spectrums where the frequency band is shared among many users. However the technology also provides other advantages:

- Transmission security
- Resistance to interference from other radio sources
- Redundancy
- Resistance to multipath and fading effects Schwartz (2005)

Robustness is one of the main attributes searched for and therefore spread spectrum with its inherent robustness is from this point forwards the chosen approach.

#### Choice of frequency band

Choosing a frequency spectrum above 30 MHz will limit transmission to LOS, and distant transmitters will not interfere with each other due to to reflection from the atmosphere. The greatest issue with choosing a frequency spectrum is a political one due to the growing popularity of microwave transmissions. Agencies make sure that the spectrum areas do not overlap and interfere with each other and therefore strict regulations are put in place Stalling (2005). The scope of this report includes choosing a range of possible spectrums. The Nyquist formula indicates that doubling the bandwidth doubles the data rate (with all other variables being equal). But higher data rates are also more affected by noise, so the error rate increases with higher data rates (for a given noise level). The maximum channel capacity obeys the equation:  $C = B \cdot \log_2(1 + \text{SNR})$  Where SNR is signal-to-noise ratio which is the ratio of the power in the signal to the power of the noise. B is the bandwidth and C is the maximum channel capacity. Simply put, the wider the bandwidth, the more noise is admitted to the system. As B increases, SNR decreases Stalling (2005)

Since LOS communication is preferred, only frequencies above 30 MHz are considered, and choosing a spectrum comes down to choosing with these parameters in mind:

- Range and robustness. The lower the frequency the greater the range.
- Bandwidth. The higher the frequency the greater the bandwidth (which means greater data rates).
- Environmental factors, that is cosmic noise and attenuation due to water.

From Figure 4.12 and 4.13 some spectrums can be ruled out. Optical communication (visible light) and infrared both incur a too high risk of drowning in interference. The EHF band is ruled out since it is experimental and the benefits of high data rate are overkill. The SHF band (above 10 GHz) has the same disadvantage as the EHF band with attenuation from water. Since the application of this device is for outdoor use, it would make no sense to chose a band with these inherent risks. The conclusion is to chose a frequency in the range from 30 MHz to 10 GHz (ie, the UHF band and the lower part of the SHF band up to 10 GHz).

Band	Frequency Range	Free-Space Wavelength Range	Propagation Characteristics	Typical Use
ELF (extremely low frequency)	30 to 300 Hz	10,000 to 1000 km	GW	Power line frequencies; used by some home control systems.
VF (voice frequency)	300 to 3000 Hz	1000 to 100 km	GW	Used by the telephone system for analog subscriber lines.
VLF (very low frequency)	3 to 30 kHz	100 to 10 km	GW; low attenuation day and night; high atmospheric noise level	Long-range navigation; submarine communication
LF (low frequency)	30 to 300 kHz	10 to 1 km	GW; slightly less reliable than VLF; absorption in daytime	Long-range navigation; marine communication radio beacons
MF (medium frequency)	300 to 3000 kHz	1000 to 100 m	GW and night SW; attenuation low at night, high in day; atmospheric noise	Maritime radio; direction finding; AM broadcasting.
HF (high frequency)	3 to 30 MHz	100 to 10 m	SW; quality varies with time of day, season, and frequency.	Amateur radio; international broadcasting, military communication; long-distance aircraft and ship communication
VHF (very high frequency)	30 to 300 MHz	10 to 1 m	LOS; scattering because of temperature inversion; cosmic noise	VHF television; FM broadcast and two-way radio, AM aircraft communication; aircraft navigational aids
UHF (ultra high frequency)	300 to 3000 MHz	100 to 10 cm	LOS; cosmic noise	UHF television; cellular telephone; radar; microwave links; personal communications systems
SHF (super high frequency)	3 to 30 GHz	10 to 1 cm	LOS; rainfall attenuation above 10 GHz; atmospheric attenuation due to oxygen and water vapor	Satellite communication; radar; terrestrial microwave links; wireless local loop
EHF (extremely high frequency)	30 to 300 GHz	10 to 1 mm	LOS; atmospheric attenuation due to oxygen and water vapor	Experimental; wireless local loop
Infrared	300 GHz to 400 THz	1 mm to 770 nm	LOS	Infrared LANs; consumer electronic applications
Visible light	400 THz to 900 THz	770 nm to 330 nm	LOS	Optical communication

Figure 4.12. Frequency bands table Stalling (2005)

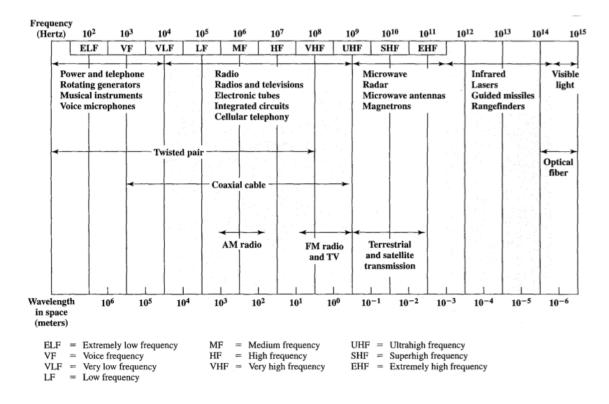


Figure 4.13. Electromagnetic Spectrum for Telecommunications Stalling (2005)

#### Spread spectrum modulation techniques

Simply put, *spread spectrum* means spreading a signal over a frequency spectrum. For example, the common 802.11b standard for wireless communication uses the 2.4 GHz band between 2.4000 and 2.4835 GHz. Each channel on this band is 22 MHZ wide. The same signal can be sent over multiple channels to increase robustness.

Spread spectrum systems are broadly classified by IIT (2014) as:

- Direct sequence spread spectrum (DSSS) systems
- Frequency hopping spread spectrum (FHSS) systems
- Time hopping spread spectrum (THSS) systems.
- Hybrid systems, which are combinations of any of the above.

Two main spread spectrum modulation techniques will be evaluated; Frequency Hopping Spread Spectrum (FHSS) and Direct Sequence Spread Spectrum (DSSS).

Both FHSS and DSSS are good at dodging interference from conventional sources (that is signals on a narrow frequency band). Focus in this chapter is to compare the technologies with only a brief description of the low level functionalities. The signal in FHSS is broadcast over a seemingly random series of radio frequencies, as shown

25

Table 4.4. Spread spectrum modulation techniques merits and demerits					
Spread spec-	Merits	Demerits			
trum modu-					
lation					
DSSS	<ul> <li>Simpler to implement</li> <li>Low probability of interception</li> <li>Can withstand multiaccess interference reasonably well</li> </ul>	<ul> <li>Code acquisition may be difficult</li> <li>Susceptible to Near-Far problem</li> <li>Affected by jamming</li> </ul>			
FHSS	<ul> <li>Less affected by Near-Far problem</li> <li>Better for avoiding jam- ming</li> <li>Less affected by multi- access interference</li> </ul>	<ul> <li>Needs FEC (Forward Error Correction)</li> <li>Frequency acquisition may be difficult</li> </ul>			

Table 4.4. Spread spectrum modulation techniques merits and demerits

schematically in Figure 4.14. The signal in DSSS spreads across a wider frequency band compared to FHSS. DHSS centers its communication on one frequency, and spreads out the same transmission on multiple channels (higher and lower than the center frequency). The width of the frequency band is proportional to the number of bits used, for example a 10 bit code is spread across a frequency band that is 10 times greater than a 1-bit code Stalling (2005). Practical merits and demerits of the two technologies is presented in Table 4.4.

If multiple FHSS transmitters operate on the same band, it is likely that one or more of them will hop to the same frequency causing interference and retransmission or discarding of data. A DSSS system on the other hand handles interference better since the same data is transmitted on multiple channels simultaneously, but this is only true up to a certain point where high interference will drop throughput to nearly zero. In high interference conditions FHSS has higher performance since it is more likely that at least one channel is relatively noise free. Also, in a FHSS system the transmission energy will only be spent on one channel at a time, and not be spread out on multiple channels as in a DHSS system. In essence, FHSS degrades more gracefully and is more predictable in the presence of interference arcelect (2014). Robustness and graceful degradation are considered more important than data throughput, and therefore FHSS is our recommended technology.

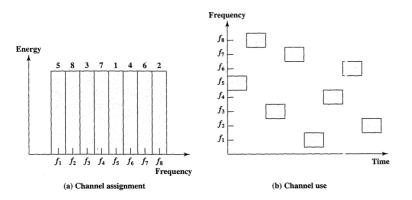


Figure 4.14. Every channel in the designated frequency band uses the same amount of energy during transmission, as shown on the left figure. But only one channel is active at a time, as shown in the example of a hopping scheme in the right figure. Stalling (2005)

# 4.9.4 Basis for choice of communication devices for proof of concept

The proof-of-concept prototype does not necessarily need to follow every design target as a commercial product. To implement the wireless communication we will limit the choices to unlicensed frequencies and easily accessible circuit components. The evaluated systems should have a range of 100 m. Communication between more than two nodes (i.e. mesh network) will not be necessary. For security concerns, pairing a remote with only one truck is also preferable. Reliability and development time was chosen as the most important criteria when choosing the wireless solution. Higher reliability and lower development time will be achieved by:

- In-house developed protocol for communication will not be preferred compared to a ready-made protocol.
- Error checking built into the communication protocol.

A quick market survey revealed a huge number of possible implementations of wireless communication that fulfills all our requirements. Rather arbitrarily we choose to inspect the following:

- 1. Xbee
- 2. Xbee pro
- 3. Bluetooth
- 4. Nordic
- 5. Wifi

Table 4.5. Weights for each category

Importance (1-10)			
10	Range		
5	Power consumption		
2	Price		
10	Time to working prototype		
10	Error checking in protocol		

Table 4.6. Evaluation matrix of different wireless solutions

	Scale $(-5 \text{ to } 5)$					
Xbee	Xbee pro	Bluetooth	Nordic	Wifi	General RF	
0	2	-2	-3	0	-3	
0	-3	-2	3	-3	3	
0	-2	0	3	-3	3	
0	0	-2	-2	-3	-2	
0	0	0	0	0	-2	
=	=	=	=	=	=	
0	1	-50	-29	-51	-49	

#### 6. General RF

The XBee is the reference system and by comparing all the other alternatives to this using the weighted categories in Table 4.5, the best alternative can be selected. A higher weight means that the category is more important. In Table 4.6 the solutions are compared and the summation at the bottom shows the best solution. A positive number indicates that it is better than the reference, and a negative value indicates that it is worse.

# 4.9.5 Discussion and decision of wireless communication for proof-of-concept

Xbee Pro Series 2 will satisfy our requirements. The solution incorporates IEEE 802.15.4 and less development time will be spent with developing a reliable communication since reliability functions are included into the protocol. The protocol implements full handshake between transmitter and receiver. For avoiding collisions with other wireless devices it has a CSMA/CA feature.

### 4.10 Electronics design targets

Once the communication device and technology has been chosen, these need to be integrated into an electronic system. Two Electronic Control Units (ECUs) will handle the communication; one in the remote controller and one in the receiver (in the truck). Design targets for the ECUs for both of these are listed below. Also listed are brief descriptions of how the design target was met.

- Micro controller for reading sensors and handle communication
  - Atmel SAM3X8E ARM Cortex-M3 on a Arduino Due board
- Incorporate wireless communication
  - XBEE Pro S2B is the chosen solution (see Table 4.6)
- CAN bus communication on the receiver device
  - MCP2551 CAN tranceiver which is fully compatible with the CAN bus connection on the micro controller.
- Voltage regulation from a battery or generator to appropriate voltage necessary for sensors and the micro controller. The controller ECU should also be energy conservative since it will run from battery.
  - A buck converter (Recom R-785.0-0.5) is used instead of a linear converter. The reason is to reduce power consumption since linear regulators waste energy by dissipating excess power as heat. The buck converter has a efficiency of 97%.
- The PCB should be easy to assemble and connect
  - Reasonably small components and spacing between components for manual soldering are used.
- Robustness from noise and vibrations are important. The PCB has to remain robust in an automotive environment.
  - Ground planes on both sides of the PCB minimize spurious ground voltage differences. The main usage of the ground planes is to provide a low impedance return path for high-frequency currents.
  - Decoupling capacitors help stabilize the voltage delivered to active digital devices by providing a local source of charge if the power suddenly drops.

Two boards are necessary; one in the remote and one in the truck. Both boards will need power supply, radio communication module, processor. The PCB in the remote will need sensor reading (ADC and SPI). The PCB in the truck will need CAN communication. Apart from these previously mentioned features, the boards

will resemble each other more than they differ. In an effort to minimize work, two board layouts were combined on the same PCB. This means that conductive tracks for both applications are put into the same layout. During assembly, only the components belonging to either variant is put onto the board. For example the sensor and LCD connectors to the controller PCB, and CAN transceivers and CAN connectors to the receiver PCB. A side by side of the boards can be seen in Figure 4.15.

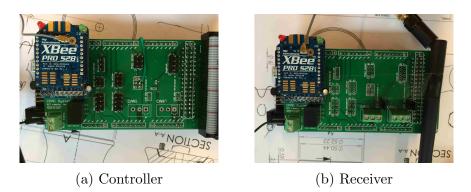


Figure 4.15. PCBs for the controller and the receiver compared

#### General PCB design guidelines

Surface mounted components are space efficient and easy to solder by hand if chosen correctly. The component standardized package size 2012 (2.0 mm x 1.25 mm) is chosen since they are large enough to be reasonably easy to solder, but still small enough for the board to accommodate the necessary components. Choosing smaller components would make some parts of the soldering much more difficult. Ground layers were placed on both the top and the bottom of the board. This is a general design recommendation when doing PCBs since it makes the board less sensitive for disturbances. It also makes sense in the way that almost all components need to have a ground connection.

When designing PCBs certain capabilities of the factory doing PCB manufacturing has to be taking into consideration. In our case for example, no traces (ie connections between two points) can be below 8 mil (0.2 mm) and no holes can be less than 0.25 mm in diameter. These limitations are derived from tolerance specifications on the machines used for etching and drilling.

#### ECAD design

Altium Designer, *Altium Designer* (2014), was used to design the circuit boards. Simulations in the software is extensive but the most necessary tools are EDC and DRC:

# EDC (Electrical Rule Check) can identify violation of certain electrical rules:

- Checks if every component on the circuit board has the minimum amount of pins routed (for example power supply and ground).
- Checks electrical errors (for example if two outputs are connected).
- Consistency check to make sure that the schematics and the board layout include the same components.

#### DRC (Design Rule Check) checks the designed board against the constraints of the board manufacturer. Our constraints towards the manufacturer are primarily:

- Distances from any routing to the edge of the board or to drilled holes including vias (ie. conductive holes between two layers on a board providing electrical connection between a trace on one layer to a trace on another layer).
- The size of the routing is important since manufacturers will not be able to print under a certain dimension with enough precision to avoid routes being connected by mistake. In our case the distance between routes has to be minimum 8 mils.
- Routing analysis to inspect route networks, for example to see which components has a 3.3V power supply and if routes are overlapping.

### 4.11 Software design

There are three programmable devices in the design, two Arduino micro controllers and one Autobox. The Arduinos were programmed in C++ using a real-time operating system. The Autobox was programmed with code generated from Matlab/Simulink. This chapter describes the code in more detail.

#### 4.11.1 Software design architecture

The Simulink model shown in Figure 4.16 reads CAN messages for the sampled inputs from the controller and sends them to the filter. The filter outputs references of speed and steering angle to an existing model done by Volvo Group. The Simulink model also sends out CAN messages with information about the truck so the driver gets feedback on speed and possible fault signals. The watchdog subsystem in Figure 4.16 sends out an integer value that is incremented for each CAN message. The watchdog thread in the remote controller then replies with the exact same value.

By monitoring the returned value and verifying that it is not static (that the value is actually changing over time) the model knows that the communication works. If it stops working, the model calls for full brake and the vehicle will stop.

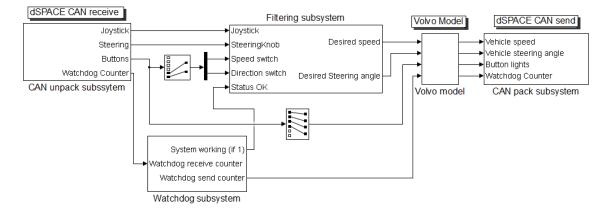


Figure 4.16. Autobox simulink model

The software is derived from the functional model from Figure 4.2 and is coded in C++ assisted with Arduino libraries. A realtime operating system is used to run multiple threads concurrently. The receiver code represented in Figure 4.17 is very basic, two threads running in parallel where one receives the incoming CAN messages and sends a XBee message to the remote controller, and the other receives XBee messages and sends CAN messages to the truck. The remote controller represented in Figure 4.18 is more complex with 5 threads running. Each thread is periodic with the frequency shown in Table 4.7. By measuring the time from start to finish on each thread running alone, an estimation of the worst case execution time can be made. The worst case execution time when just one thread is running can be used with different scheduling techniques to determine if a system is feasible or not. The resolution of the timer in the cpu is  $8\mu s$ . Therefore the last digit in the execution time is rounded up by 0.01ms.

The frequencies are somewhat ad-hoc, the buttons thread contains low-pass filtering of analog inputs and by doing this 20 times as fast as the actual use of the signal a smoother signal can be achieved. The wireless module has a practical send rate at 20 Hz. Therefore the send task will have a frequency of 20 Hz. When receiving a package, a delay of  $\approx 5ms$  is acceptable meaning that the thread needs to poll and check if a message is available 200 times a second. The screens execution time allows only 2 frames per second to be generated. The watchdog thread should be a few

Thread	Frequency [Hz]	Period [ms] $p_i$	Worst Case Execution time [ms] $e_i$
Buttons	500	2	0.17
Input	20	50	2.10
Receive	200	5	0.08
Screen	2	500	290.3
Watchdog	100	10	0.02

Table 4.7. Threads period and worst case execution time

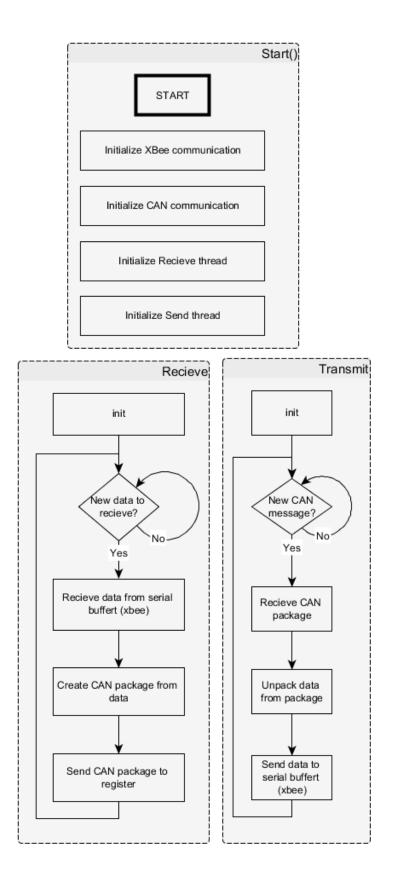


Figure 4.17. Receiver architecture

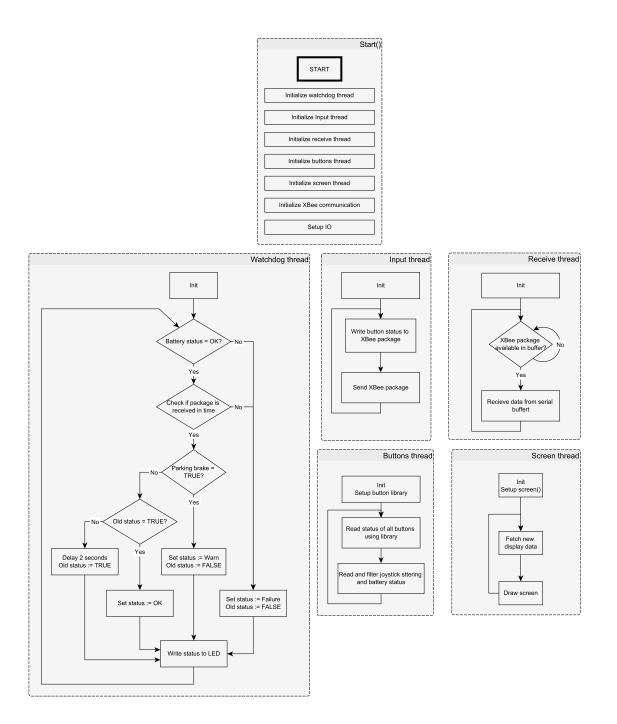


Figure 4.18. Controller architecture

times faster than the actual communication which is the send rate 20 Hz, therefore 100 Hz is reasonable.

#### 4.11.2 Schedulability

In the controller a real time operating system (RTOS) is needed to be able to do multiple tasks in what looks to be real time. To be able to schedule the threads, the RTOS needs some information about the threads running. Each task can have a:

- Release time: When the thread wants to start.
- Start time: Thread gets time to run
- Execution time: Total cpu time the thread needs to finish
- Preemption: Time when the RTOS pauses the thread to run another more important task
- Resumption: Task restarts after being preempted
- Finish time: Time when task finishes
- Response time: Equal to the finish time minus the release time
- Deadline: Time when task must be done

Those times are visualized in Figure 4.19. This information is important for a RTOS scheduler to make correct decisions when a given thread should have CPU time. There is a difference in execution time and response time which is important to understand. The execution time is the time when the thread actually executes, and the response time is the time when the thread would like to execute, meaning that when a thread gets preempted by another thread, it only affects the response time and not the execution time. The worst case execution time is therefore the longest time a single thread running alone will take.

The RTOS scheduler cares about three things when deciding to execute a task. What processor to run the task on, in what order the tasks are executed and the start time of each task. Depending on what kind of scheduler is implemented in the RTOS the execution will be either static or dynamic or a mix of these. A fully-static scheduler have everything decided before it starts, meaning that each cpu will know beforehand what thread should be executed at a given time. A fully-dynamic scheduler, on the other hand, decides what thread should run at each timestep. Also, a scheduler can be preemptive or non-preemptive, meaning that if it is preemptive it has the ability to preempt a thread (pause the thread) for another higher priority thread to run. Non-preemptive scheduling does not have that ability. Lee and Seshia (2011)

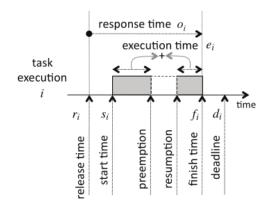


Figure 4.19. Scheduling times

In short, there are two parameters that the programmer can design the threads for, the period between each release time and the deadline for each task. Often threads will run periodically meaning that the time between each release time will be the same. Depending on what the thread is doing, it could be more or less critical that the thread is executed close to its release time. A thread doing sampling is an example of a thread that in almost all cases needs to execute with the same timing each time to minimize sample jitter. If no deadline is given, it is assumed to be the same as the period, meaning that the task has to finish before the next release time. A reason to specify an earlier deadline is if the task's period is longer than the desired maximum delay of some output from the task. The deadline has to be larger or equal to the execution time and smaller or equal to the period.

FreeRTOS *FreeRTOS* (2014) is the RTOS implemented and it has a preemptive fullydynamic priority-based scheduler, and tasks with the same priority are executed using a round-robin method. A task with lower priority will be preempted when a task with higher priority is released. If two tasks have the same priority the RTOS switches between them with a predefined frequency to let them run simultaneously. FreeRTOS does not support deadlines.

#### **Rate Monotonic Scheduling**

By using rate monotonic scheduling (RMS) the priority of each thread can be decided. The priority is ranked by each task's period, the shorter the period the higher the priority. Table 4.8 shows the priorities for the implemented threads. The schedule was introduced by Liu and Layland (1973) and assumes the following:

- Only periodic tasks
- Deadline is equal to tasks period  $(d_i = p_i)$
- Execution times are known  $(e_i)$

- No sharing between threads
- Tasks may not suspend themselves
- Each task should have a unique priority
- Switching between tasks takes zero time, "ideal".

The deadlines are met for a rate monotonic scheduling if Equation 4.1 is true. Where n is the number of threads being scheduled,  $e_i$  is the worst case execution time and  $p_i$  is the period.

$$\sum_{i=1}^{n} \frac{e_i}{p_i} \le n \left( 2^{1/n} - 1 \right) \tag{4.1}$$

By putting into (4.1) the values from Table 4.7, as shown by (4.2) all deadlines are met with a small margin. The assumption that the RTOS is "ideal" is not correct in practice, therefore a too small margin might make the schedule infeasible. The result from (4.2) has less than 2% margin which is not enough to guarantee a feasible scheduler in practice.

$$\sum_{i=5}^{i=1} \frac{e_i}{p_i} \approx 0.7256 \le 5 \left(2^{1/5} - 1\right) \approx 0.7435 \tag{4.2}$$

#### Scheduling by thread importance

Since some tasks are more important from a safety critical point of view, the priority can be based on this. The problem might then be that some tasks do not meet their deadline. This can be verified by calculating the worst case response time and verify that it is lower than the deadline.

Sampling inputs and sending them to the receiver is the most important task and therefore it has the highest priority. The screen has no relation to safety which makes it the lowest priority. To make sure that the button, send and receive tasks are running correctly, the watchdog thread must have lower priority than these, this has to do with the way that the watchdog thread is implemented. This priority layout does have the advantage that if for some reason the execution times increases the watchdog will stop working before the more important threads which means that the system will detect the fault.

#### Worst case response time

The worst case response time is calculated using generalized rate monotonic analysis Årzén et al. (2012). The calculation assumes that the lowest priority thread will be

preempted by higher priority threads, and by summation of worst case execution time for each thread multiplied by their periods a worst case response time can be calculated.

$$r_i = e_i + \sum_{\forall j \in hp(i)} \left\lceil \frac{r_i}{p_j} \right\rceil e_j \tag{4.3}$$

The set hp(i) contains tasks with higher priority than task *i*.  $r_i$  is a function of itself and calculation is done recursively until  $r_i$  becomes static or larger than the deadline for the current thread. If the deadline is not met by this calculation the schedule is infeasible. This can be used to show that a specific scheduling technique is feasible.

$$r_i^{n+1} = e_i + \sum_{\forall j \in hp(i)} \left\lceil \frac{r_i^n}{p_j} \right\rceil e_j \tag{4.4}$$

Table 4.8 shows the worst case response times calculated by Equation 4.4. By this analysis each thread in both priority layouts meet their deadline with fairly good margin. The analysis done in (4.2) is only possible when using rate monotonic scheduling and can not be applied to any arbitrary priority layout.

Table 4.8. Thread priority depending on rate monotonic scheduling and task importance, where the deadline is equal to the period

Thread	Period [ms]	Priority RMS	wcrt	Priority by importance	wcrt
Buttons	2	1	0.2	1	0.2
Receive	5	2	0.3	3	2.6
Watchdog	10	3	0.3	4	0.2
Input	50	4	2.6	2	2.5
Screen	500	5	339.8	5	339.8

#### 4.11.3 Filtering

The reference output generated from the Simulink model directly affects the vehicle. If slow braking is desired, simply setting the reference to zero will not work, since it makes the truck halt with full braking power. The reference has to be filtered and smoothed in order to achieve the desired behavior. This has to be done without building in too much delay into the filtering.

A quick engineering idea was to simply take an integrator in a feedback loop and saturate the control signal in the loop with a variable saturation. By this, controlling the speed of convergence between the reference speed and the joystick value is possible. See Figure 4.20.

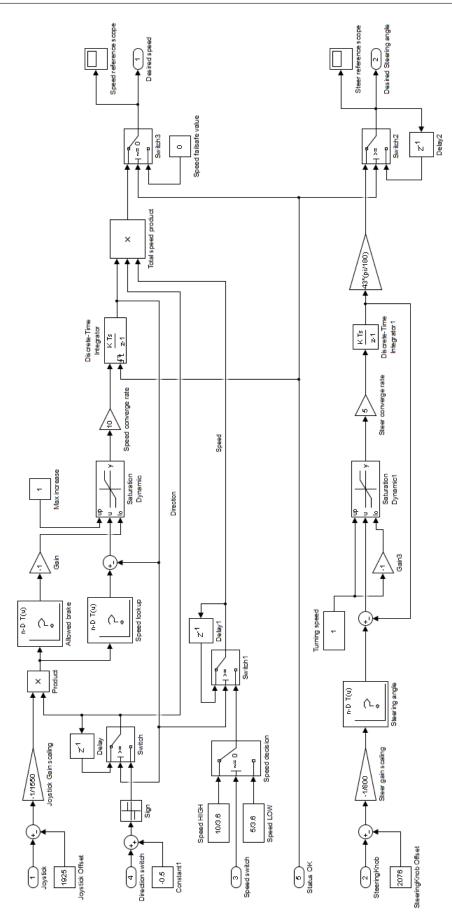


Figure 4.20. Simulink smoothening filter

#### Verify stability

The filter used in Figure 4.20 is a saturation in series with an integrator. Stability can be proved using the circle criterion. If a nonlinearity is bound within two linear functions the coefficients for those bounds can be used to prove stability Torkel Glad (2000). By drawing a Nyquist diagram of the linear system and a circle between  $-\frac{1}{k_1}$  and  $-\frac{1}{k_2}$ . Where  $k_1$  is the coefficient of the lower bound and  $k_2$  is the coefficient of the upper bound, the system is stable if the linear system does not enter this circle Assuming that the saturation's lower limit is negative and its upper limit is positive, the Nyquist diagram will be as in Figure 4.21. The circle has its bounds between  $-\infty$  and -1 and therefore we have a stable system.

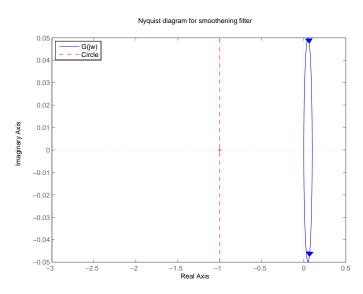


Figure 4.21. Circle criterion for the designed filter, showing stability

#### 4.12 Testing of proof-of-concept

Testing of the proof-of-concept controller was done with satisfying result. The whole process from interaction on the controller to actuation on the truck worked well enough for the concept to be proven possible. The wireless communication between the controller and the receiver was robust. CAN bus communication between the receiver and the Autobox worked as intended, and the integration of our Simulink model into Volvo's Autobox model was successful. Signal filtering all the way from the controller to the actuator worked without any noticeable noise interference and the lag from the controller to actuation on the truck was not noticeable. Two test were done to check the basic functionality of the system:

- 1. Driving on a line and stopping at set intervals to emulate safety barrier installation. See Figure 4.22a (left)
- 2. Reversing into a parking space, see Figure 4.22b (right)



(a) Safety barrier installation

(b) Reversing into parking space

Figure 4.22. Testing of the proof-of-concept

Some things did not work as intended. The display and the LED indicator were too dim to be easily readable in outdoor conditions. Also the steering knob is a bit slippery. At the extreme positions the springback force is relatively high, and the steering knob needs to be held firmly for it not to slip. It might be a good idea to use nonlinear spring where the springback force is less in the extreme angles.

## 5 DISCUSSION

#### 5.1 Safety analysis discussion

Remember the purpose of this work:

- 1. Creating a set of requirements and specifications that an implementation of a remote controlled truck needs to fulfill.
- 2. Demonstrate by a proof-of-concept on a physical system, to show that some, but not all, requirements could be fulfilled.

The safety analysis had the aim to state clear functional safety requirements that must be implemented in order to create a safe product. First thing to discuss is the safety goal "Driver must be aware of obstacles in vehicle path". This goal needs a more in-depth study that analyze how operators actually behave using the remote controlled product in order to break this goal down into requirements. Depending on how the operators behave, different safety functions may be required like external sensors around the truck to detect obstacles or camera views fed to the controller to aid the operator. A beeping sound emitted from the truck could also be used to warn bystanders that the operator might have less visual awareness (like a truck does when reversing). Maybe it is enough with warning messages from the controller to make the operator aware about the dangers.

Another factor that needs more data is the allowed delay and the update frequencies in the remote system. Some data about this was collected from other systems in Chapter 4.3 to determine good estimates of acceptable requirements. As those are estimations they need to be verified. The controller built in this project is a perfect platform to perform such tests on, adding delays into the system and having a test group to analyze when the delay is noticeable. Also the fault tolerant time needs to be decided, the actual time that can be allowed from when a fault occurs to when the accident actually happens. This time is critical and the system must be able to degrade or enter safe-state within this time. The requirement that the truck is not allowed to move faster than 10 km/h makes all the other requirements have lower ASIL level, since the hazards are not as fatal. In order to make a remote system that actually drives faster than this, a more detailed hazard analysis needs to be done. The number of FSR will increase and probably also the level of them.

#### 5.2 Solution model for proof-of-concept

The solution model proves a good-enough approach to implementation of wireless control of a truck, but only as a proof-of-concept. Our recommendation is to still use Autobox, Simulink and the inhouse CAN bus modules for further development and testing until satisfactory functionality is reached. Therefore implementation of actual production grade components would need to take place.

### 5.3 Mechanical design and human-machine interface

Overall the mechanical design of the controller was good enough for the purpose of testing. The most important design flaw is the steering knob that would need further development. When the steering knob is released it has a stable oscillation around equilibrium. A wanted behavior is critical damping where no oscillations would occur close to equilibrium and releasing the steering knob would make it calmly return to the center. Overly-damped behavior could also be evaluated up to the point where the steering knob feels sluggish.

The beams on the side of the mechanical construction was a result of a rapidly created cardboard model, where the belts collided with the operators arms without the beams.

#### 5.4 Communication

In order to reach the requirements with high enough update rate of 100 hz, the 20 hz that the XBee produces is not enough. Other hardware is required in order to lower the latency and increase the send-rate and still keep good robustness of packages sent.

### 5.5 Electronics design

Our designed PCBs are proven to work for the proof-of-concept testing but they do contain some design flaws. If further research is to be done new PCBs should be manufactured where the design flaws are fixed. See Appendix D for a full list of found design flaws with a description for how they were fixed in post PCB-assembly.

### 5.6 Software and scheduling

The Simulink code generated into compilable C code for the Autobox was a really efficient way to create and simulate desired behavior. In the remote controller a real time operating system was used in order to easily do multiple tasks concurrently. Without it the screen functionality would have been hard to implement. For the pro-

totype, the scheduler is feasible using any of the two proposed scheduling algorithms. The preferred technique should therefore be the thread by importance scheduling since it also had the advantage of handling unexpected increase in execution time.

### 5.7 Filtering

The filter did successfully filter out the mechanical oscillations from the steering knob sensor and created a smooth convergence towards the reference without introducing any significant delays.

# 6 CONCLUSION

Design and implementation of a safe and reliable wireless controller for remotely controlling a heavy vehicle is possible. It is certainly possible to use the already present actuators for controlling the vehicle. In our case the primary actuators are the electronic motor steering and control of the complete powertrain. One conclusion that can be made from this thesis is that taking advantage of controlling actuators by-wire will open doors for new functionality that increases the effectiveness of trucks.

#### 6.1 Functional safety requirements

Some of the FSR need extra research in order to determine allowed delay and how truck drivers would behave when actually using the remote control system. The following FSR can be directly applied to the remote system and includes the FSR that needs extra research:

- Truck/Interface must follow speed setpoint
- Must detect speed setpoint larger than 10 km/h sent to interface
- Must be able to detect loss of speed setpoint or incorrect speed setpoint provided to interface
- Must be able to detect loss of steering setpoint or incorrect steering setpoint provided to interface
- If parking brake is not applied it shall not be possible to activate/deactivate the system
- If vehicle speed is not zero it shall not be possible to activate/deactivate the system
- Must be able to detect if speed setpoint is delayed more than Y time units
- Must be able to detect if steering setpoint is delayed more than Y time units
- Truck must follow steering setpoint

### 6.2 Communication

The conclusion drawn from the communication chapter is a list of recommendations for a remote controlled system for trucks, as follows:

- Propagation mode should be Line-of-sight (LOS) propagation. There is no benefit in using ground wave or sky wave propagation since the distance is far to small.
- Omnidirectinal antennas are recommended.
- Licensed spectrum are recommended to avoid disturbances in the so called "junk frequencies".
- Frequency should be below 10 GHz to avoid unnecessarily high attenuation from rainfall.
- Spread spectrum modulation technology should be used for robust communication. Frequency hopping modulation is the recommended choice since it degrades with more predictability with increasing interferance compared to direct-sequence modulation.

# 7 FUTURE WORK

This thesis focuses on the concept of remote control of a heavy vehicle. Further research and work could be done to investigate areas either left unexplored or just being scratched on the surface by this thesis. This section lists some of our recommendations for further research.

### 7.1 Testing

Extensive testing could be done to make sure that the system fulfills industry requirements. Basically each application listed in the Background section of this report could be tested, such as:

- Run a test with a concrete truck with a small crane.
- Asphalt paving truck with small chute
- Safety barrier installation
- Remote control of the truck from an aerial work platform.
- Safety hazardous situations where being present inside the truck is not favorable.
- Maneuvering in tight situations where being outside the truck is advantageous.
- In general controlling extra functionality by controlling Body Builder functions (such as tipper, lift, asphalt chute, ...) or regular truck functions (such as horn and lights).

#### 7.2 Human-machine interface

In our opinion, useful results could be gathered from evaluating different humanmachine interfaces for controlling the truck.

- Test more layout alternatives. Relocate buttons, switches, the wheel and the joystick and try to find an intuitive and an ergonomic working position for the operator.
- Compare steering with both joystick and a steering knob. Perhaps also try alternative controls for the velocity control.

- Touch screen to change controller settings or control vehicle actuators might be useful.
- Warning sounds from the controller or the truck could be looked into. For example, evaluate if a warning beep should be sounded when controlling the truck remotely just like when the truck is reversing; both to make the operator aware that remote control is active but also to notice bystanders.
- Dead-man's switch was not used in the proof-of-concept but it should be present on a commercial product. Evaluating different solutions for this would be useful, (eg, compare accelerometer, conductive sensors and a simple switch to check operator presence).
- Fisheye camera on one or multiple positions on the truck with a feed to the control display could be evaluated, to see if it would make truck operation smoother or safer.
- Ergonomics in general was only evaluated from a simplistic point-of-view where an approximate ergonomic design was targeted.

### 7.3 Functional safety

The safety concept was bound to functional safety and did not include technical requirements on the hardware or software level. In order to construct a full concept built around the ISO-26262 standard this would be the next step.

### 7.4 Communication

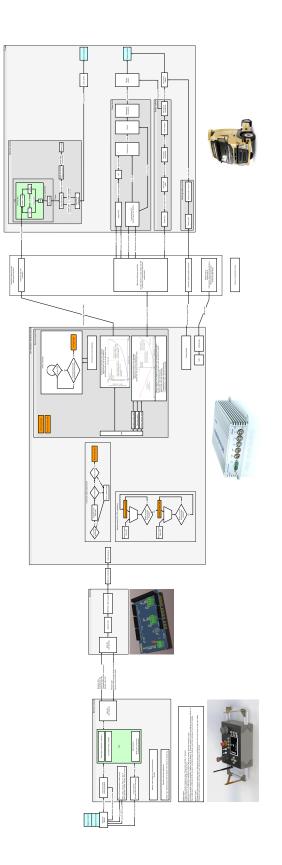
Further testing can be done on the wireless communication, starting with testing the recommended setup from this report and then compare it to other setups. Testing over a range of frequencies should be conducted under different scenarios, for example, attenuation from rain and obstacles. To test worst case performance at least some of the tests should be done with multiple transceivers present to emulate multiple vehicles all being wirelessly controlled. For safety and security considerations encryption schemes should be implemented and tested as well.

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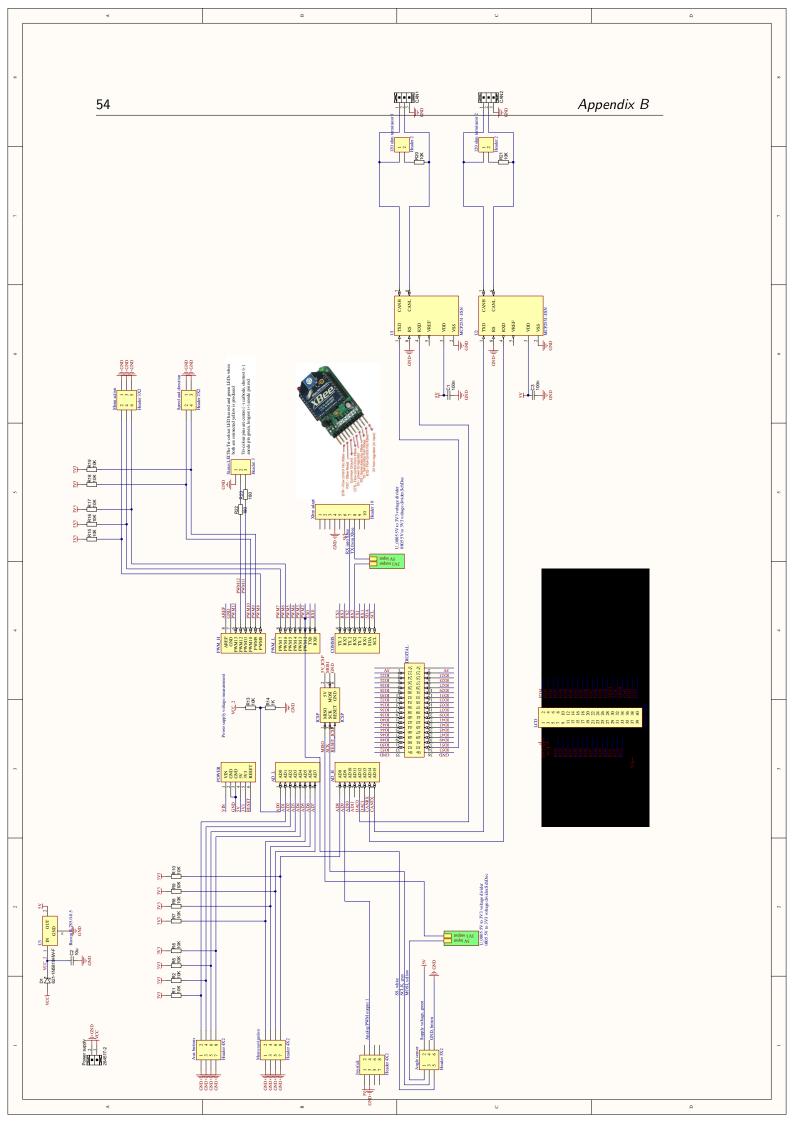
# Appendix A

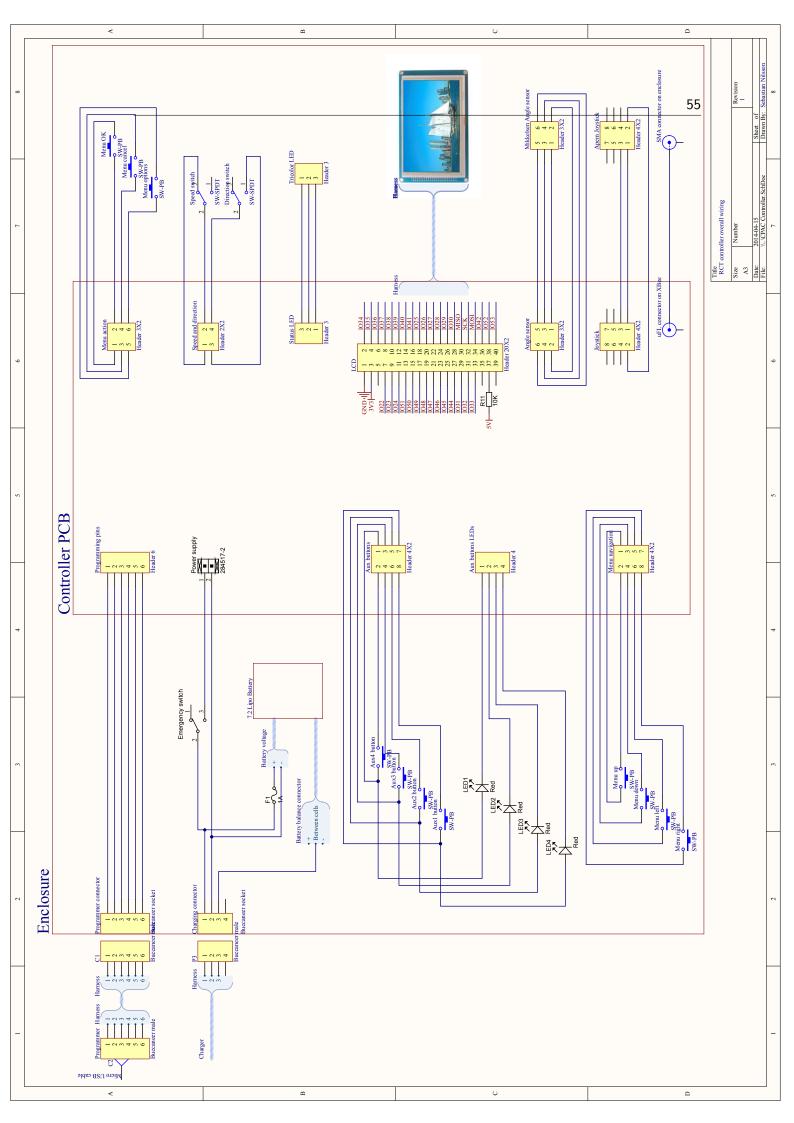
Solution model

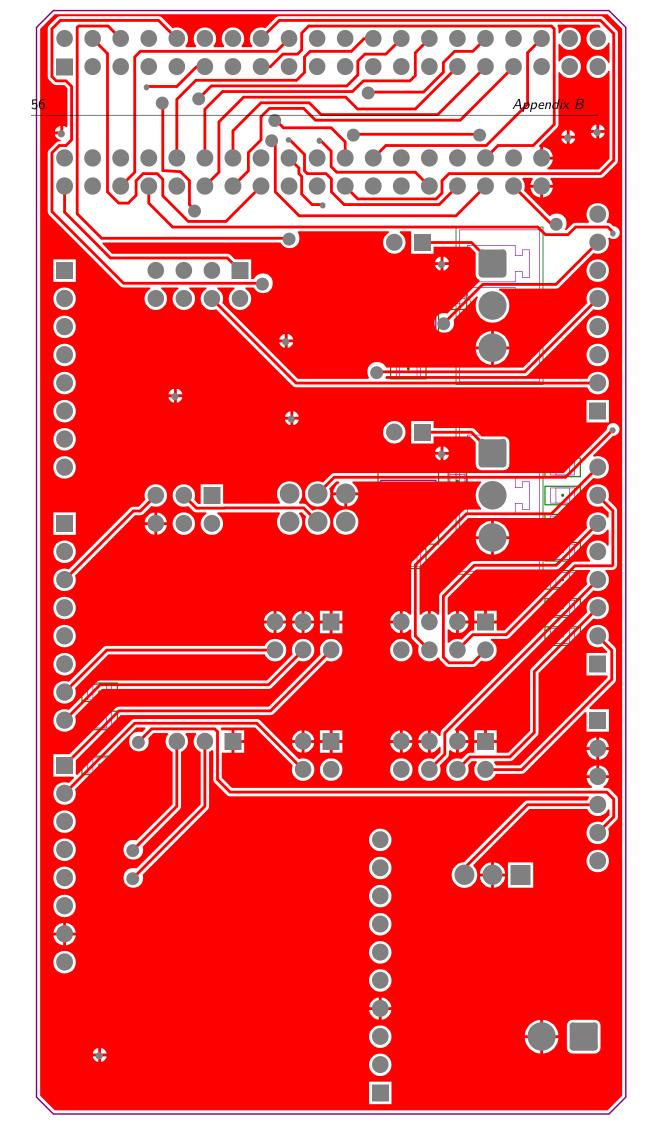


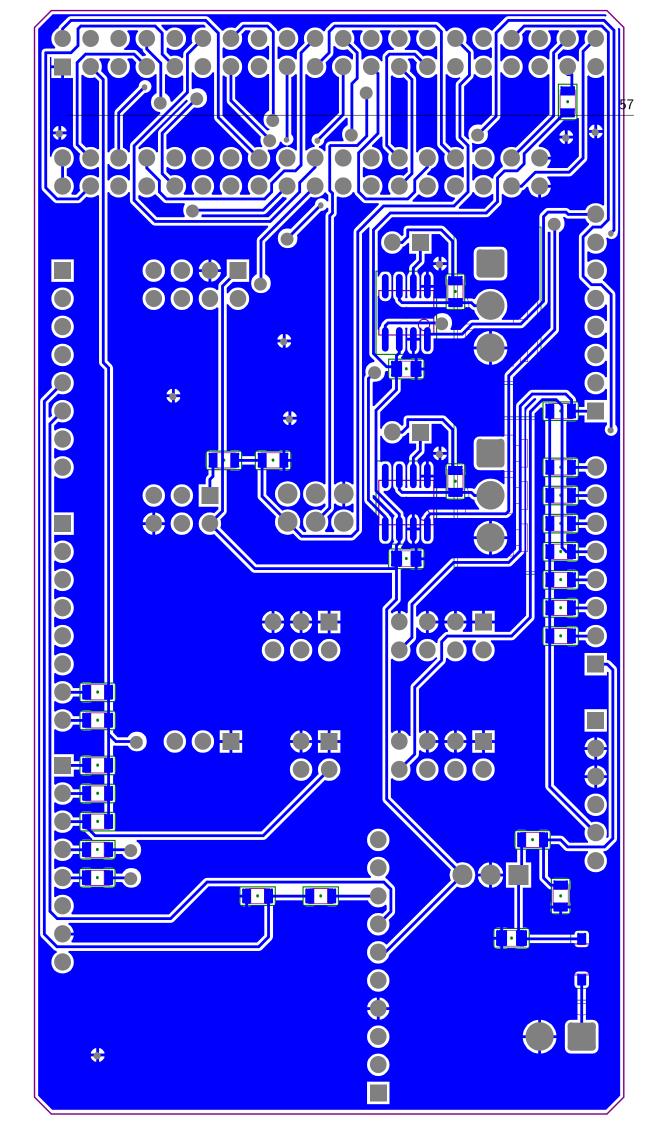
Appendix B

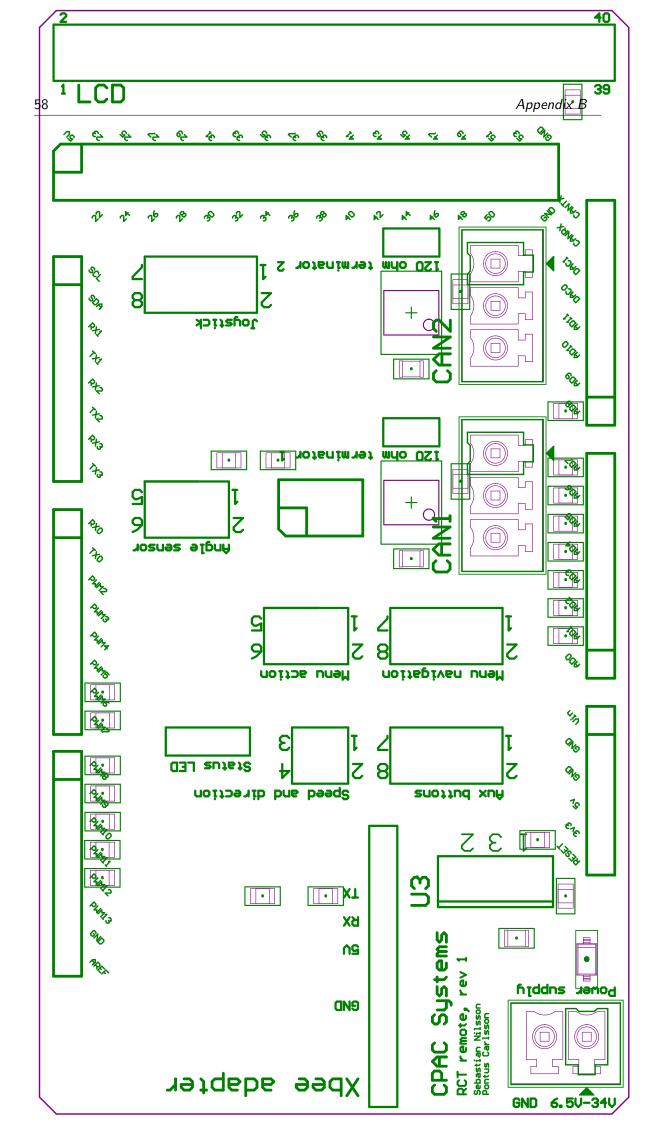
PCB schematics





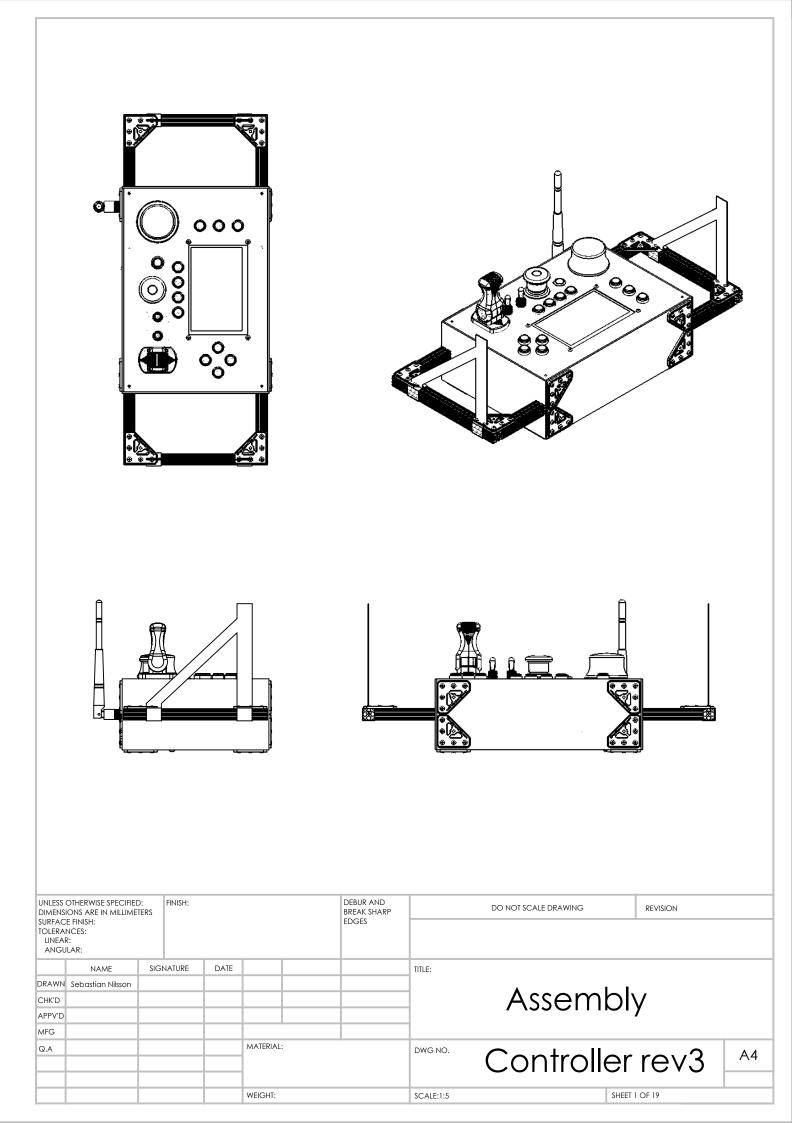


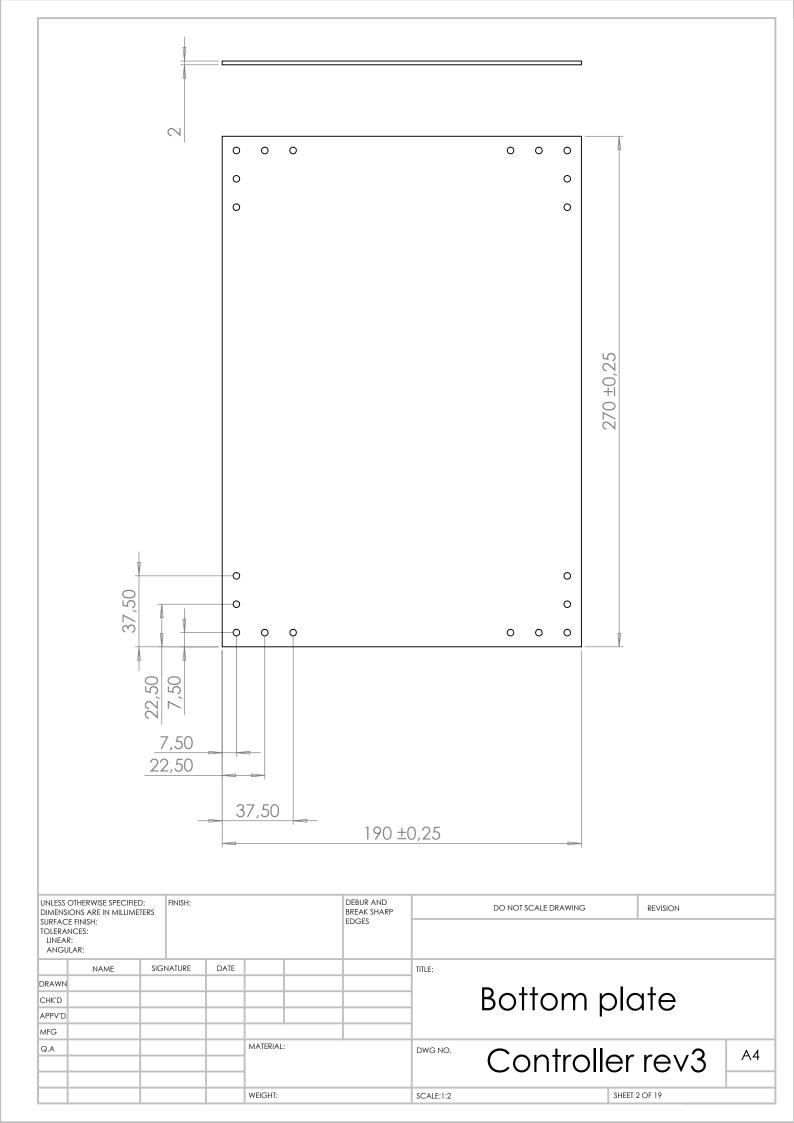


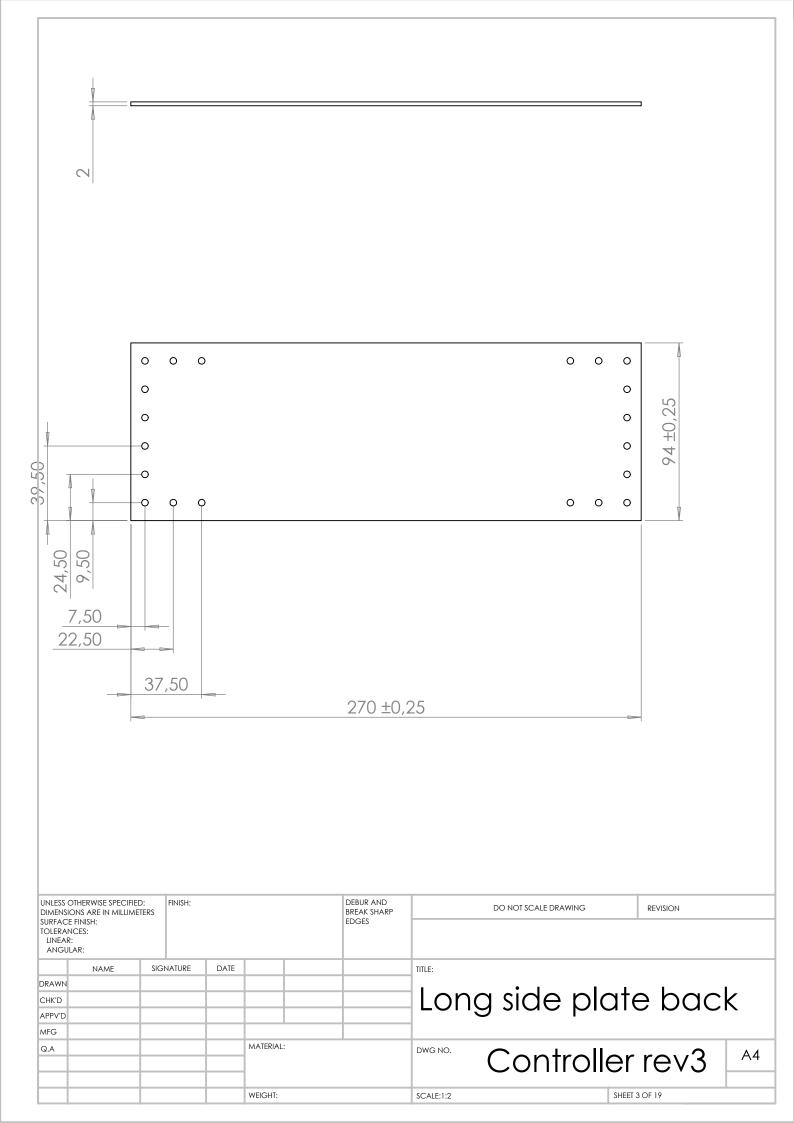


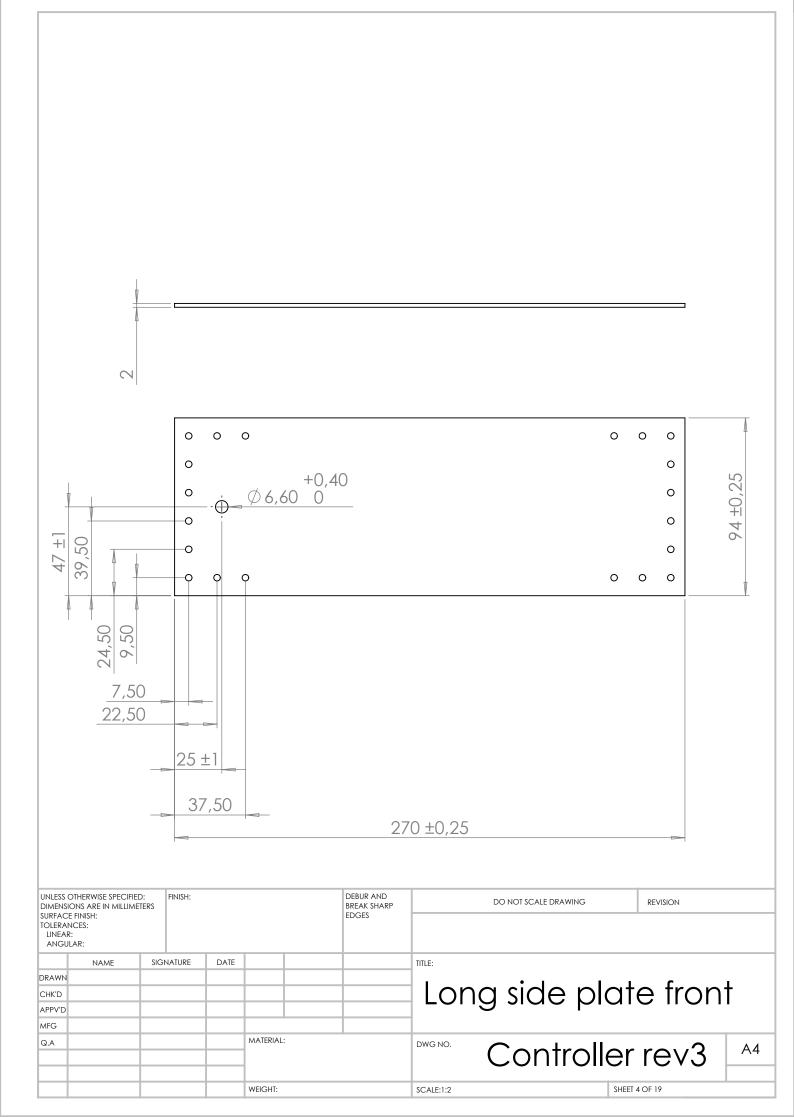
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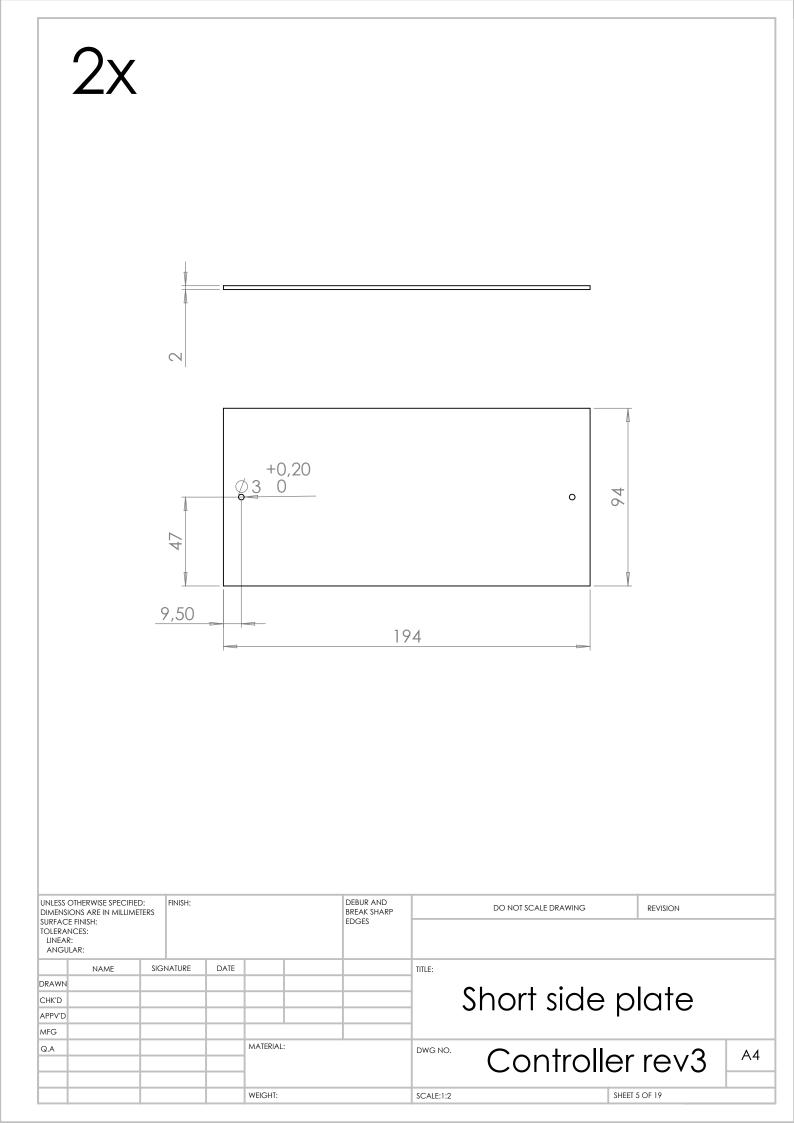
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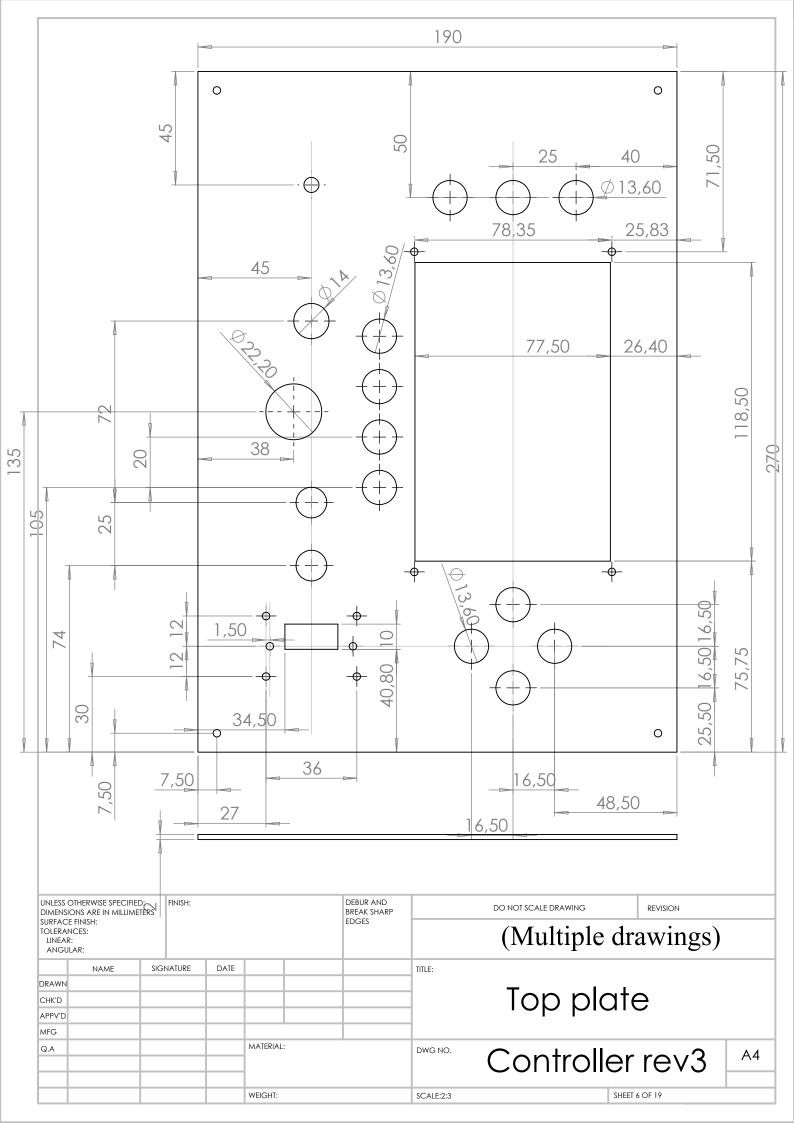


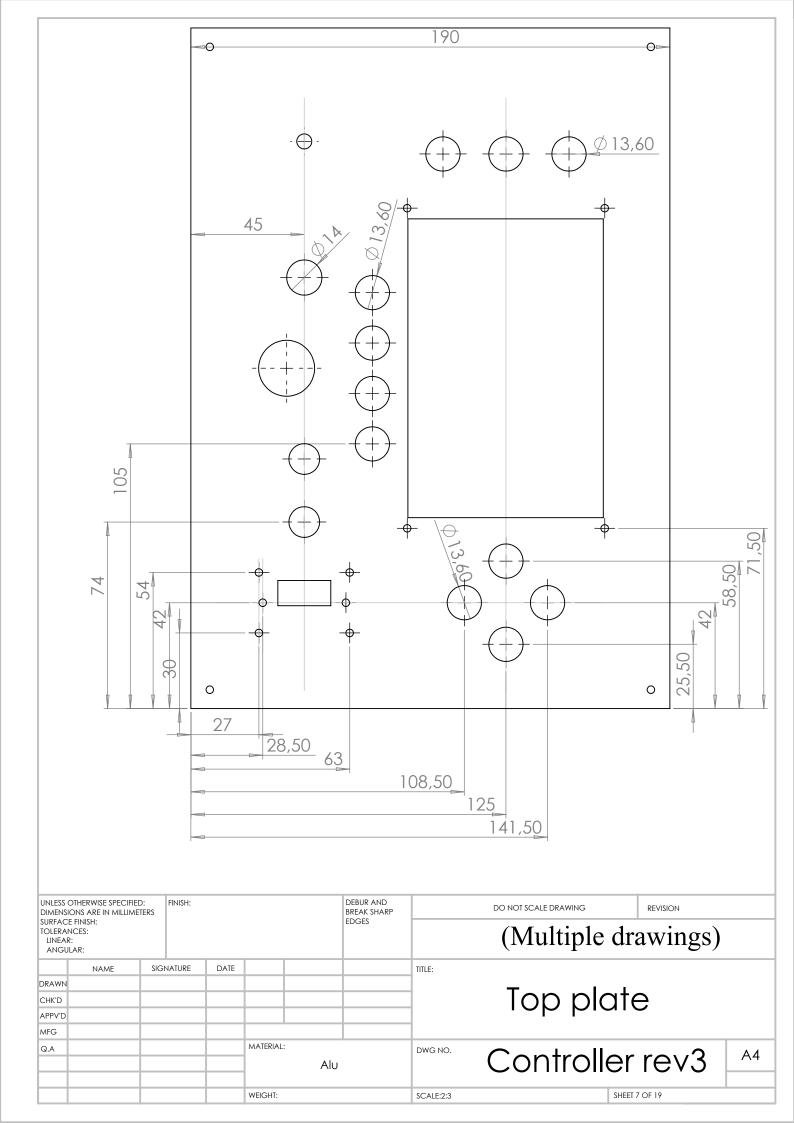












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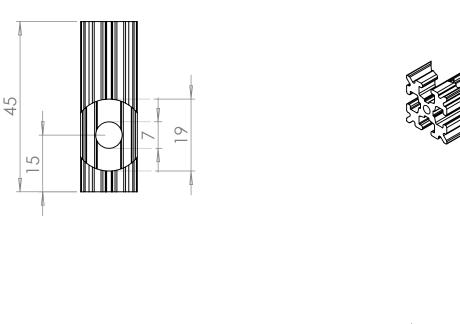
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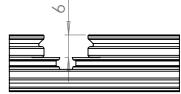
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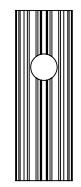




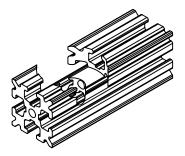


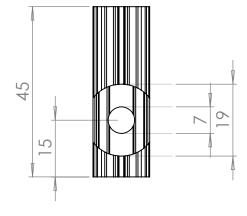
Infästning för kullager. Kullagrets höjd är 6 mm.

Borra ett hål med diameter7 mm rakt igenom. Borra/fräs 6 mm djupt med diameter 19 mm.

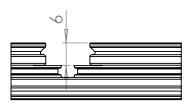


DIMENS	OTHERWISE SPECIFIED ONS ARE IN MILLIME		FINISH:				DEBUR AND BREAK SHARP	DO NOT SCALE DRAWING REVISION	
SURFAC TOLERAI LINEAF ANGU	8:			SEE	NOTES		EDGES		
	NAME	SIG	NATURE	DATE				TITLE:	
DRAWN									
CHK'D								Steering lower support bea	m
APPV'D								e ii	
MFG									
Q.A					MATERIAL				A4
						see no	TES	Controller rev3	A4
					WEIGHT:			SCALE:1:1 SHEET 15 OF 19	



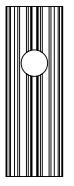






Infästning för kullager. Kullagrets höjd är 6 mm.





DIMENSI	OTHERWISE SPECIFIEI		FINISH:				DEBUR AND BREAK SHARP	DO NOT SCALE DRAWING REVISION					
SURFAC TOLERAI LINEAF ANGU	NCES: R:			SEE	NOTES		EDGES						
	NAME	SIG	NATURE	DATE				TITLE:					
DRAWN								<u>.</u>					
CHK'D								Steering upper	SUPP	ort bea	m		
APPV'D								0 1 1					
MFG						-							
Q.A					MATERIAL	:		DWG NO.	- 11		A4		
						SEE NC	TES	Contro	Slier	revs	~4		
										/ -			
					WEIGHT:			SCALE:1:1	SHEET	16 OF 19			

4x										
	3					80	D ±0,25			
UNLESS OTHERWISE SPECIFIE DIMENSIONS ARE IN MILLIME SURFACE FINISH: TOLERANCES: LINEAR:		SEE	NOTES		DEBUR AND BREAK SHARP EDGES		do not scale drawing	RE	INSION	
ANGULAR: NAME DRAWN CHK'D APPV'D MFG	SIGNATURE	DATE				Belt	holder sl	nor	t side	e
A.Q.A			MATERIAL: WEIGHT:	see no	TES	DWG NO.	Controlle	SHEET 17 OF		A4

2x								
					190 ±0	),25		
UNLESS OTHERWISE SPECIFIE DIMENSIONS ARE IN MILLIME SURFACE FINISH: TOLERANCES: LINEAR: ANGULAR:		SEE	NOTES	DEBUR AND BREAK SHARP EDGES		do not scale drawing	REVISION	
NAME       DRAWN       CHK'D       APPV'D	SIGNATURE	DATE			Belt	holder lo	ong side	¢
MFG Q.A			MATERIAL:		DWG NO.	Controlle		

						BA.CO		Såga av en b befintlig kom plast		
	ICES: :		SEE	NOTES		DEBUR AND BREAK SHARP EDGES		DO NOT SCALE DRAWING	REVISION	
	NAME	SIGNATURE	DATE				TITLE:			
DRAWN CHK'D								T bracket	cut	
APPV'D MFG										
Q.A				MATERIAL	see NC	ITES	DWG NO.	Controller	rev3	A4
$\vdash$			<u> </u>	WEIGHT:			SCALE:2:1	SHEE	T 19 OF 19	

## Appendix D

## Manufacturing and assembly

### D.1 Manufacturing and assembly of PCBs

The manufacturing process for the PCBs was done both in house and outsourced. The design was in house, manufacturing of the PCB outsourced and soldering of all components in house. The main reason for outsourcing the PCB was that we would not be able to reach the same quality in-house for the board and the demands for reliability of the electrical system is set high. A failure in any of the PCBs might cause an unsafe behaviour during testing and demonstration. The design of the PCBs are covered in the design part of this report and this section will therefore only cover the soldering of the PCBs. The procedure for soldering components onto the PCB is as follows: Tools needed are soldering iron, flux, solder and a good holder for the PCB. Also a computer with the ECAD for the PCB is important to make sure the right component is in the right place. Figure x shows an empty PCB as they are delivered from the PCB manufacturing factory. Reliable solder joints are done by making that surfaces are clean and therefore flux solution is applied before mounting the component. Solvents to clean a surface might be helpful but are insufficient due to the rapid rate at which oxides will form on the surface of heated metals. The function of the flux is to remove oxides and keep them removed for the whole soldering operation. The flux will volatilize rapidly at a much lower temperature than melting of the solder. Leftover flux can be cleaned off with solvents when the soldering is done. Mount components one by one. When the PCB assembly is done (see figure ??) it is tested for the basic functions (digital I/Os, analog inputs, CAN bus and SPI) in a test bench. The setup for the CAN bus test bench can be seen in Figure x.

### D.1.1 PCB bugs

Almost no PCB is manufactured without bugs and mistakes on the first try. Listed below are the mistakes:

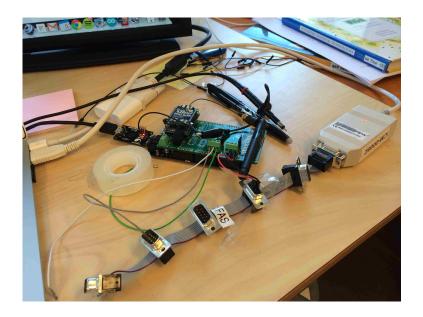


Figure D.1. Test bench for PCB. The white device to the right is a PCAN dongle to transmit and receive CAN messages.

- Voltage divider for the joystick is missing outputting a maximum of 4.5 V which saturates the uC maximum voltage 3.3 V. Fixed by adding air wires and extra resistors.
- Some 20K should be 18K to comply with E12 standard resistor values. Fixed by using 18K instead.
- For the angle sensor, the MISO and MOSI connections should be on the same bus. This could have been done with a jumper. Fixed by replacing the SPI angle sensor with an analog one, and adding ports for analog inputs with air wires and resistors.
- Missing outputs for the 4 button LEDS. Fixed by adding port on the unused CAN bus ports. 180 ohm resistors are also added.
- LCD port connector has columns switched. Fixed by switching positions on the cable connector.
- Jumpers for CAN should have 3 pins instead of 2 to give the jumper a resting position. Fix not necessary.
- CAN bus termination should be 120 ohm. Fixed by using the correct resistor value.
- Silkscreen for the CAN bus ports are missing. Difficult to know which port is which. Fix not necessary.

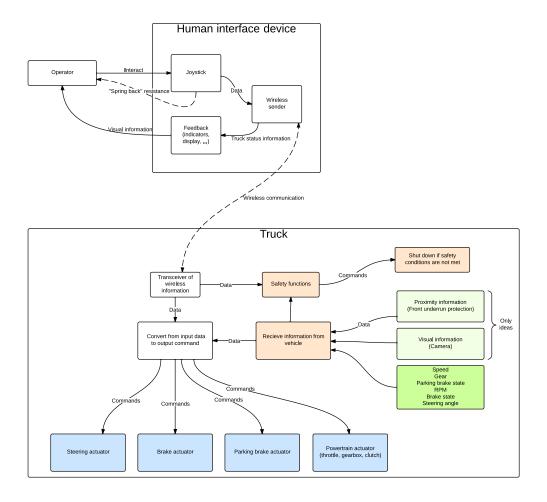


Figure D.2. Functional model



Figure D.3. Action photo of soldering



Figure D.4. Action photo of soldering

## D.1.2 CNC milling

The CNC milling process:

- 1. Create CAM files from CAD, so called g-code
- 2. Upload to the milling computer and fasten the material
- 3. Mill it
- 4. Remove sharp edges with Dremel and file tool

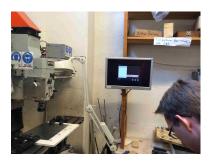


Figure D.5. Fastening fixture

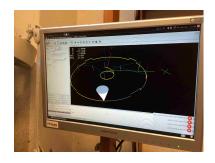


Figure D.6. CAM file for steering knob component



Figure D.7. Milling process

# D.2 Cutting

The beams and plates are cut in Chalmers workshop.

## D.2.1 3D printing

The steering knob was 3D printed since it either required an advanced milling machine or manufacturing in wood.

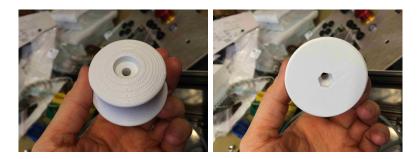


Figure D.8.

## D.2.2 Assembly



Figure D.9.

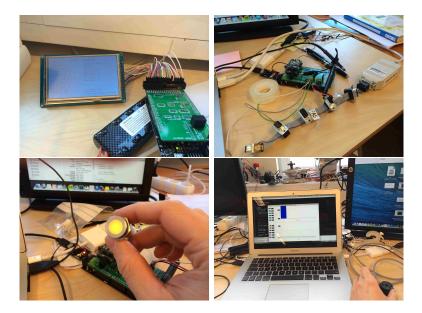


Figure D.10. Every electronic component was tested before being put into the box



Figure D.11. Steering mechanics

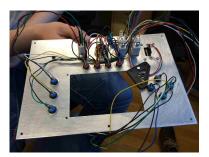


Figure D.12. Wiring



Figure D.13. Connecting connectors and components to the ECU

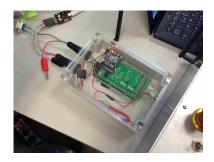


Figure D.14. Receiver box assembled

# Appendix E

# Work distribution

Item	Pontus	Sebastian	Comment
System architecture	X	x	
Safety concept according to ISO-26262	X		
Mechanical CAD design		х	The concept was done by both
Chosing components	Х	х	
Human-machine interface	40%	60%	
Communication design		х	
Xbee configuration	Х		
Electronics design		х	
Soldering and PCB assembly		х	
Assembly of enclosure	X		
C programming	75%	25%	Some modules programmed by Sebastian. Pontus put it together and did the overall concept.
Schedulability and RTOS	95%	5%	(RTOS selected by Sebas- tian from previous expe- rience.) Implemented by Pontus.
Testing and verification	х	Х	

Table E.1. Work distribution

# Appendix F

ISO-26262 safety analysis

F.1 Operating	situations
---------------	------------

		Situations			
op id	OP id Operational situation	Description	Exposure	Exposure description	Exposure
OP1	Larger road 30+	Driving on larger road at speed higher than 30 km/h	10% <	High exposure, more than 10%	Е4
OP2	Smaller road 30+	Driving on smaller road at speed higher than 30 km/h	10% <	High exposure, more than 10%	Е4
OP3	Smaller road or enclosed area 10-30	Driving on smaller road or enclosed area at speed between 10 and 30 km/h	10% <	High exposure, more than 10%	E4
		Driving on smaller road or enclosed area at speed below 10	2		
OP4	Smaller road or enclosed area 10-	km/h Č	10% <	High exposure, more than 10%	Е4
OP5	Parking, loading dock	Manoeuvre heavy situations.	1% to 10%	Moderate exposure 1-10%	E3
OP6	Parked	Parking brake activated, zero speed	10% <	High exposure, more than 10%	Ε4
	Driving without being aware of	The operatior drives the vehicle wihtout watching its path at			
OP7	obstacles in vehicle path at 10-	speeds lower than 10 km/h, this is a forseeable misuse.	10% <	High exposure, more than 10%	E4
	NOTE: All situations contains different	NOTE: All situations contains different slopes. road condition. weather condition.			

# F.2 Malfunctions

	Failure mode			Hazard/Malfunction (MF)
Function	mapping to checklist	Failure mode, description	Hazard/Malfunction (MF) Id	Hazard/Malfunction Described as condition or (MF) Id behaviour at vehicle level
		The truck receives a steering request that the operator did not		
Steering	Commission	issue	MF1	Unintended steering request
		The operator requests steering but the truck does not receive		
Steering	Omission	the request	MF2	Loss of steering request
		The operator requests steering, the truck gets the request		
Steering	Late	delayed X timeunits	MF3	Delayed steering request
		The truck receives a braking request that the operator did not		
Braking	Commission	issue	MF4	Unintended braking request
		The operator requests braking but the truck does not receive		
Braking	Omission	the request	MF5	Loss of brakes request
		The operator requests braking, the truck gets the request		
Braking	Late	delayed X timeunits	MF6	Braking delayed request
		The truck receives a acceleration request that the operator did		Unintended acceleration
Acceleration	Commission	not issue	MF7	request
		The operator requests acceleration but the truck does not		
Acceleration	Omission	receive the request	MF8	Loss of acceleration request
		The operator requests acceleration, the truck gets the request		
Acceleration	Late	delayed X timeunits	MF9	Delayed acceleration request
		Unintended activation of remote system, since steering then		
		tries to center and braking is applied it will be a combination		
		between unintended steering and unintended braking. Also the		
		driver is in the drivingseat since the system was prior to failure		
		deactivated. We then have double requests to controllers which		Unintended activation of
Remote system	Commission	makes this failure hard to control.	MF10	remote system
		1		Unintended deactivation of
Kemote system	Umission	Unintended deactivation of remote system, all requests are lost MF11	MF11	remote system

		n comments	5												
		Physical characteristics relevant for the Safety integrity level determination	VDS electric motor is capable of providing a maximum torque of ~25 Nm.												
		Safe State	V/N	A/N	Apply full brake	Apply full brake	Apply full brake	Apply full brake	Apply full brake	V/N	A/N	Apply full brake	Apply full brake	Apply full brake	Annly full brake
		Safety Goal	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	No unintended steering requests	1	1	Driver must be aware of obstacles in vehicle path	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	No loss of steering request		
		Safety Goal ID	SG1	SG	SG1	SG7			sG2	sG1	sG1				
~	Determination of Safety Integrity level and Safety goals	Safety Integrity level	C3 ASIL D	C3 ASIL D	C2 ASIL C	C1 ASIL A	C1 QM	00 aM	C3 ASIL C	C3 ASIL D	C3 ASIL D	E4 C2 ASIL C	C1 ASIL A	M CM	MO 0
ISO 26262		с ш s	S3 E4	S3 E4	S3 E4	S2 E4	S2 E3	S0 E4 C0	S2 E4 C	S3 E4 C	S3 E4	S3	52	S2 E3 C1	S0 E4 C0 OM
		Controllability factor(C)	At high speed driver is unlikely to react in time to counteract the steening	At high speed driver is unlikley to react in time to counteract the steering	Somewhat controllable by braking and coutersteering	Controllable by countersteering and braking, ~3m to stop including 1s reaction	Controllable by countersteering and braking, ~3m to stop including 1s reaction	Controllable in general	Driver can not see the collision, uncontrollable	Low controlability since remote does not have physical connection	Low controllability since remote does not have privsical connection	Somewhat controllable by braking cause of the lower speed	Controllable by braking, ~3m to stop including 1s reaction	Controllable by braking, ~3m to stop including 1s reaction	Controllable in general
		Exposure rate rational (E)		High exposure, more than 10%	High exposure, more than 10%		Moderate exposure 1-10%		High exposure, more than 10%	High exposure, more than 10%					High exposure, more than 10%
	Classification of hazardous events		Severe Injury with possible death		Severe Injury with possible death		Severe injury survival likley				Severe Injury with cossible death	Severe Injury with possible death			Vehicle is not moving
		Consequence of Hazards Event	Frontal collision or running off-road 5 at high speed	Frontal collision or running off-road 5 at high speed	Frontal collision or running off-road at moderate speed, colide with VRU		Collide with VRU at low speed	÷	Colide with VRU or frontal colision survival iklev	Frontal collision or running off-road Severe Injury with at high speed	Frontal collision or running off-road Severe Injury with at high speed	Frontal collision or running off-road at moderate speed, colide with VRU	HE 11 Colide with VRU or frontal collision s	HE_12 Collide with VRU at low speed	No hazard possible, vehicle not HE 13 moving
	tion Hazardous Events	Hazardous event ID	- ACT_HE	2 RCT_HE_2	3 RCT HE 3	RCT_HE_4	5 RCT HE 5	9 H	7 RCT HE 7	8 RCT HE 8	9 RCT HE 9	H 10			13 RCT HE 13
	Hazard Identification	Items operational mode	Activated	Activated	Activated	Activated	Activated		Activated	Activated		Activated	Activated	Activated	
	Situation Analysis	Operational Situation	oP1: Larger road 30+	OP2: Smaller road 30+	OP3: Smaller road or enclosed area 10-30	OP4: Smaller road or enclosed area 10-	OP5: Parking, loading dock	OP6: Parked	OP7: Driving without being aware of obstacles in vehicle path at 10-	OP1: Larger road 30+	OP2: Smaller road 30+		OP4: Smaller road or enclosed area 10-	OP5: Parking, loading dock	OP6: Parked Activated
		Malfunction	MF1: Unintended steering request	MF1: Unintended steering request	MF1: Unintended steering request	MF1: Unintended steering request	MF1: Unintended steering request	MF1: Unintended steering request	MF1: Unintended steering request	MF2: Loss of steering request	MF2: Loss of steering request	MF2: Loss of steering request	MF2: Loss of steering request	MF2: Loss of steering request	MF2: Loss of steering request
RCT	Hazard / Malfunction	Function / Actuator	Steering							Steering					

Ap bly full brake	MA	NA	Apply full brake	Aoniv full brake	Apply full brake	Apply full brake	Apply full brake	NIA	NIA	Apply full brake	Apply full brake	Apply full brake	Apply full brake	Apply full brake
acles	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h N					-	Driver must be aware of obstacles in vehicle path A	وبر بر		When remote control is activated, the speed of the vehicle shall be limited to 10 km/h A		₹	<b>4</b>	Driver must be a ware of obstacles in vehicle path A
SG2	SG1	SG1	SG1	SG8			SG2	SG1	SG1	SG1				SG2
S2 E4 C3 ASIL C	S3 E4 C3 ASIL D	S3 E4 C3 ASIL D	S3 E4 C2 ASIL C	2 E4 C1	32 E3 C1 QM	S0 E4 C0 QM	S2 E4 C3 ASIL C	E4 C3	62	S1 E4 C1 QM	S1 E4 C1 QM	S1 E3 C1 QM	E4 C0	31 E4 C3 ASIL B
Driver can not see the collision, uncontrollable	-	Steering delayed but too delayed for driver to be able to control the vehicle	Somewhat controllable by braking cause of the lower speed	by braking, including 1s	Controllable by braking, ~3m to stop including 1s reaction	Controllable in general S	Driver can not see the collision, uncontrollable S					d, controllable		Driver can not see the collision, uncontrollable S1 E4 C3 ASIL B
High exposure, more than 10%	High exposure, more than 10%					High exposure, more than 10%	High exposure, more than 10%		High exposure, more than 10%	High exposure, more than 10%	High exposure, more than 10%	Moderate exposure 1-10%	High exposure, more than 10%	High exposure, more than 10%
	fi v c					Vehicle is not moving	Severe injury survival likley	, ple	bable, ies	Moderate injuries		Light injuries	÷	Light injuries
14 RCT_HE_14 Colide with VRU or frontal collision survival likely	RCT_HE_15 at high speed	ı or running off-road	rr running off-road id, colide with	or frontal collision	19 RCT_HE_19 Collide with VRU at low speed	RCT_HE_20 moving	ioi		the back by vehicle	the back by vehicle	ng on truck and fall	ng on truck and fall	sible, vehicle not	28 RCT_HE_28 Operator standing on truck and fall
14 RCT_HE_14	15 RCT_HE_15	16 RCT_HE_16	17 RCT HE 17		19 RCT_HE_19	20 RCT_HE_20	21 RCT_HE_21	RCT_HE_22	23 RCT_HE_23 from behind	24 RCT HE 24	25 RCT_HE_25 over	26 RCT HE 26		28 RCT_HE_28
Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated
OP7: Driving without being aware of obstacles in vehicle path at 10-	OP1: Larger road 30+	OP2: Smaller road 30+		OP4: Smaller road or enclosed area 10-	OP5: Parking, loading dock		OP7: Driving without being aware of obstacles in vehicle path at 10- A	OP1: Larger road 30+				OP5: Parking, loading dock		OP7: Driving without being aware of obstacles in vehicle path at 10- A
MF2: Loss of steering request	MF3: Delayed steering request	MF3: Delayed steering request	ayed	ayed	MF3: Delayed steering request	MF3: Delayed steering request	MF3: Delayed steering request	ded		led		led	ed	MF4: Unintended braking request
	Steering							Braking						

93

ΥN γ	A/A	Apply full brake	Apply full brake	Apply full brake	Apply full brake		AN N	AN N	Apply full brake	Apolv full brake		Apply full brake	
When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	No loss of brake request when remote system activated	No loss of brake request when remote system activated	No loss of brake request when remote system activated	Driver must be aware of obstacles in vehicle path	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	No braking requests delayed more than X	No requests delayed more than X		Driver must be aware of obstacles in vehicle path
SG1	SG1	SG1	SG3	sG3	SG3	SG2	SG1	sG1	SG1	SG5	SG8		SG2
	0	0	B	٩	æ	O	٥	٥	٩	æ	▲		U
E4 C3 ASIL D	E4 C3 ASIL D	E4 C3 ASIL D	4 C2 ASIL	8	C	E4 C3 ASIL C	t c3 ASIL D	Ü	t c3 ASIL	S	E3 C2 ASIL A	E4 C0 QM	t C3 ASIL
S	S	S	is S2 E4	82	S2	S2	S3 E4		S3 E4	8	8	S	ш S e
Steering still working, driver could try avoid collision but still hard to control	Steering still working, driver could try avoid collision but still hard to control	Steering still working, driver could try avoid collision but still hard to control	Avoid collision by steering at low speed is normally controllable. VRU might avoid accident	Avoid collision by steering at low speed is normally controllable. VRU might avoid accident	Avoid collision by steering at low speed is normally controllable. VRU might avoid accident	Driver can not see the collision, uncontrollable	Difficult to control	Difficult to control	Difficult to control	Avoid collision by steering at low speed is normally controllable. VRU might avoid	Avoid collision by steering at low speed is normally controllable. VRU might avoid accident	Controllable in general	Driver can not see the collision, uncontrollable S2 E4 C3 ASIL C
High exposure, more than 10%			High exposure, more than 10%					High exposure, more than 10%	High exposure, more than 10%			High exposure, more than 10%	
Severe Injury with possible death			Severe injury survival likley	Severe injury survival likley	Severe injury survival likley	Severe injury survival likley	Severe Injury with possible death		Severe Injury with possible death		Severe injury survival likley	Vehicle is not moving	
RCT_HE_29 Collision at high speed		Collision with VRU at moderate speed	RCT HE 32 Colide with VRU or frontal collision survival likely	tU at low speed	ing and collide speed	6	h speed		Collision with VRU at moderate speed	6	tU at low speed	No hazard possible, vehicle not moving	42 RCT_HE_42 Colide with VRU or frontal collision survival kley
HE 29 0	нЕ 30 НЕ	RCT_HE_31 s	HE 32 0	RCT HE 33 0	H 34 24	HE 35 0	RCT HE 36 0	RCT HE 37 8		0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	년 년 1911년 - 1911년 - 1911년 1911년 - 1911년 - 1911년 1911년 - 1911년 -	RCT HE 41	HE 42
29 RCT	30 RCT	31 RCT	32 RCT	33 RCT	34 RCT	35 RCT	36 RCT	37 RCT	38 RCT	39 RCT	40 RCT	41 RCT	42 RCT
Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated			Activated
OP1: Larger road 30+	DP2: Smaller oad 30+	OP3: Smaller road or enclosed area t 10-30	OP4: Smaller road or MF5: Loss of enclosed area brakes request 10-		DP6: Parked	OP7: Driving without being aware of obstacles in MF5: Loss of vehicle path at brakes request 10-	OP1: Larger road 30+	OP2: Smaller road 30+	OP3: Smaller road or enclosed area 10-30	OP4: Smaller road or enclosed area 10-	OP5: Parking, loading dock	OP6: Parked	OP7: Driving without being aware of obstacles in vehicle path at 10-
MF5: Loss of OP1: Larger brakes request road 30+	MF5: Loss of 0 brakes request r	MF5: Loss of brakes request	MF5: Loss of brakes request	MF5: Loss of brakes request	MF5: Loss of brakes request 0	MF5: Loss of brakes request	MF6: Braking delayed request	MF6: Braking delayed request	MF6: Braking delayed request	aking	MF6: Braking delayed request	MF6: Braking delayed request	aking
Braking							Braking						

		E prake	ll brake	ll brake	ll brake	ll brake			Lake Lake	ll brake	ll brake	II brake	Trake	
When remote control is speed of the vehicle shall be limited to 10 km/h N/A	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h N/A	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h Apply full brake	No unintended acceleration Apply full brake	Apply full brake	No unintended acceleration requests Apply full brake	Driver must be aware of obstacles in vehicle path	When remote control is activated, the speeta of the vehicle shall be limited to 10 km/h N/A	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h N/A	When remote control is activated, the speed of the vehicle shall be imited to 10 km/h Apply full brake		Apply full brake	Apply full brake	Apply full brake	When remote control is activated, the section of the vehicle shall be limited to 10 km/h N/A
Wh con actin spe veh SG1	SG1 SG1 Imiri	SG1 SG1 SG2 SG2 SG2 SG2 SG2 SG2 SG2 SG2 SG2 SG2	SG6 req	1	SG6 req	Dri SG2 in v	SG1 SG1 SG2 SG2 SG2 SG2 SG2 SG2 SG2 SG2 SG2 SG2	SG1 SG1 SG1 SG1 SG1 SG1 SG1 SG1 SG1 SG1	Wh con spe spe spe spe spe spe	1	1		1	SG1
E4 C1 ASIL B	E4 C1 ASIL B	E4 C1 ASIL B	E4 C1 ASIL A	E3 C1 QM	E4 C1 ASIL A	E4 C3 ASIL C	E4 C0 QM	E4 C0 QM	E4 C0 QM	E4 C0 QM	8	E4 C0 QM	E4 C3 QM	S3 E4 C1 ASIL B
Highly controllable with steering and braking	Highly controllable with steering and braking S3 E	S	able by braking, stop including 1s	Very controllable, brake and steering still intact S2 E	Very controllable, brake and steering still intact S2 E	Driver can not see the collision, uncontrollable S2 E	Highly controllable, also vehicles from behind will easily avoid the slowing down vehicle S2 E	S2	Highly controllable, also vehicles from behind will easily avoid the slowing down vehicle S1 E	8	S	S	S	
High exposure, Highly om nore than 10% steering	High exposure, Highly o more than 10% steering		Controlis High exposure, ~3m to s more than 10% reaction	Moderate Very co exposure 1-10% and ste	High exposure, Very co more than 10% and ste	High exposure, Driver c more than 10% collision	Highly c vehicles High exposure, easily a more than 10% down v	Highly control Highly control High exposure, easily avoid th more than 10% down vehicles					High exposure, Driver c more than 10% collision	High exposure, Highly o more than 10% steering
	Severe Injury with High expossible death more th		Severe injury High ex survival likley more th	Severe injury Modera survival likley exposu	Severe injury High ex survival likley more th		Survival probable, severe injuries High ex might occur	Survival probable, severe injuries High ex might occur	Moderate injuries more th			No injuries, vehicle High ex is not moving more th		
43 RCT_HE_43 anead with vehicle Severe Injury with possible death	Collision at high speed with vehicle Seven ahead	Collision with VRU at moderate Seven speed	5	Seven Colide with VRU or frontal collision surviv	Truck rushes forward and ram a VRU, operator might be unaware Seven 48 of the rampaging truck surviv	Colide with VRU or frontal collision survival likey	back by vehicle	back by vehicle	back by vehicle	ile, brake and	ole, brake and	+	RCT HE 56 steering working No Injuries	57 RCT_HE_57 ahead
43 RCT_HE_43 CC	44 RCT_HE_44 ah	45 RCT_HE_45 sp	46 RCT_HE_46 Co	47 RCT_HE_47 Co	48 RCT_HE_48 of	49 RCT_HE_49 Cc	50 RCT_HE_50 from behind	51 RCT HE 51 fro	52 RCT HE 52 from behind	53 RCT HE 53 Ste	54 RCT_HE_54_ste	55	56 RCT HE 56 ste	57 RCT_HE_57 ah
Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated	Activated		Activated	Activated	Activated
OP1: Larger road 30+	OP2: Smaller road 30+	OP3: Smaller road or enclosed area 10-30	OP4: Smaller road or enclosed area 10-	OP5: Parking, loading dock	OP6: Parked	OP7: Driving without being aware of obstacles in vehicle path at 10-	OP1: Larger road 30+	OP2: Smaller road 30+	OP3: Smaller road or enclosed area 10-30	OP4: Smaller road or enclosed area 10-	OP5: Parking, loading dock	OP6: Parked	OP7: Driving without being aware of obstacles in vehicle path at 10-	OP1: Larger road 30+
MF7: Unintended acceleration request	MF7: Unintended acceleration request	ded	MF7: Unintended acceleration request	7: ntended eleration Lest	MF7: Unintended acceleration request	MF7: Unintended acceleration request	MF8: Loss of acceleration request	MF8: Loss of acceleration request	ss of tion	ss of tion		ss of ation	MF8: Loss of acceleration request	MF9: Delayed acceleration request
Driveline							Driveline							Driveline

N/A	Apply full brake	Apply full brake	Apply full brake	Apply full brake	Applv full brake	Remote system decativated	Remote system decativated	Remote system decativated	Remote system decativated	Remote system decativated	Remote system decativated	Remote system decativated	AN NA	N/A
When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	No requests delayed more than X	1	No requests delayed more than X	Driver must be aware of obstacles in vehicle path	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	No unintended activation of remote system	No unintended activation of remote system		Driver must be a ware of obstacles in vehicle path	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h	When remote control is activated, the speed of the vehicle shall be limited to 10 km/h N/A
SG1	SG1	SG8		SG8	SG2	SG1	SG1	SG1	SG10	SG10		SG2	SG1	SG1
E4 C1 ASIL B	C1 ASIL B	1 ASIL A	1 QM	C1 ASIL A	C3 ASIL C	C3 ASIL D	C3 ASIL D	C3 ASIL C	C2 ASIL B	C2 ASIL A	C0 QW	E4 C3 ASIL B	C3 ASIL D	S3 E4 C3 ASIL D
S3 E4 C	S3 E4 C	S2 E4 C1	S2 E3 C1	E4	S2 E4 C	E4	S3 E4 C	E4	S2 E4	S2 E3	S0 E4 C	S	S3 E4	S3 E4 C
Highly controllable with steering and braking	Braking and steering to avoid accident	Controllable by braking, ~3m to stop including 1s reaction	Very controllable, brake and steering still intact	Very controllable, brake and steering still intact	Driver can not see the collision, uncontrollable	Difficult to control	Difficutt to control	Difficutt to control	VRU might avoid the accident, else difficult to control	VRU might avoid the accident, else difficult to control	Controllable in general	Driver can not see the collision, uncontrollable	Uncontrollable	Uncontrollable
High exposure, more than 10%	High exposure, more than 10%	High exposure, more than 10%	Moderate exposure 1-10%	High exposure, more than 10%	High exposure, more than 10%	High exposure, more than 10%	High exposure, more than 10%	High exposure, more than 10%	High exposure, more than 10%	Moderate exposure 1-10%	High exposure, more than 10%	High exposure, more than 10%	High exposure, more than 10%	High exposure, more than 10%
Severe Injury with possible death	Severe Injury with possible death		Severe injury survival liklev	Severe injury survival likley	Severe injury survival liklev	Severe Injury with possible death	Severe Injury with possible death			Light injuries	Vehicle is not moving	Light injuries	Severe Injury with possible death	Severe Injury with possible death
RCT_HE_58 anead with vehicle Severe Injury with RCT_HE_68 aread	۲U at moderate	Colide with VRU or frontal collision	Colide with VRU or frontal collision	privard and ram a might be unaware ng truck		i or hit in the back behind	Frontal collision or hit in the back	i or hit in the back behind	U at low speed	Collision with VRU at low speed	ard possible, vehicle not	n with VRU at low speed	Frontal collision or running off-road Severe Injury with at high speed	rontal collision or running off-road Severe Injury with a thigh speed
58 RCT_HE_58	59 RCT_HE_59	60 RCT_HE_60 (	61 RCT HE 61 0	RCT_HE_62	63 RCT HE 63 (	2	65 RCT HE 65 L	RCT_HE_66	RCT_HE_67	68 RCT_HE_68 (	69 RCT_HE_69 moving	70 RCT_HE_70	71 RCT_HE_71	72 RCT_HE_72 at high speed
Activated	Activated	Activated	Activated	Activated	Activated		Activated	Activated	Activated	Activated	Activated	Activated	Deactivated	
OP2: Smaller road 30+		OP4: Smaller road or enclosed area 10-	OP5: Parking, loading dock		OP7: Driving without being aware of obstacles in vehicle path at 10-	OP1: Larger	MF10: Unintended Premote svstem road 30+	OP3: Smaller road or enclosed area		OP5: Parking, loading dock	1 OP6: Parked	OP7: Driving without being aware of obstacles in vehicle path at 10-	f OP1: Larger	MF11: Unintended deactivation of OP2: Smaller remote system road 30+
MF9: Delayed acceleration request	MF9: Delayed acceleration request	MF9: Delayed acceleration request	MF9: Delayed acceleration request	MF9: Delayed acceleration request	MF9: Delayed acceleration request	MF10: Unintended activation of remote system	MF10: Unintended activation of remote system	MF10: Unintended activation of remote system	MF10: Unintended activation of remote system	MF10: Unintended activation of remote system	MF10: Unintended activation of remote system	MF10: Unintended activation of remote system	MF11: Unintended deactivation of remote system	MF11: Unintended deactivation of remote system
						Communication							Communication	

96

pply full brake	Apply full brake	Apply full brake	Apply full brake	Apply full brake
When remote control is activated, the speed of the vehicle shall be limited to 10 km/h Apply full brake	No unintended deactivation of remote system A	No unintended deactivation of remote system A	No unintended deactivation of remote system A	Driver must be aware of obstacles in vehicle path A
SG1	SG4	SG4	SG4	SG2
S3 E4 C3 ASIL D	S2 E4 C2 ASIL B	S2 E3 C2 ASIL A	S0 E4 C3 QM	S2 E4 C2 ASIL B
Uncontrollable	VRU might avoid the accident, else uncontrollable	VRU might avoid the accident, else uncontrollable	Uncontrollable	VRU might avoid the accident, else uncontrollable S
High exposure, nore than 10%	High exposure, more than 10%	Moderate exposure 1-10%	High exposure, more than 10%	High exposure, more than 10%
Severe Injury with High exposure, possible death more than 10%	Low speed but still severe injury probable	Severe injury survival likley	Vehicle is not moving	Low speed but still severe injury probable
Collision with VRU at moderate speed	Collision with VRU at low speed	MF11: Uninterded deactivation of OP5: Parking, remote system loading dock. Deactivated 75 RCT_HE_75 Collision with VRU at low speed	rd possible, vehicle not	Deactivated 77 RCT_HE_77 Collision with VRU at low speed
Deactivated 73 RCT HE 73 speed	Deactivated 74 RCT_HE_74 Collision with \	75 RCT_HE_75	MF11: Unintended deactivation of remote system OP6: Parked Deactivated 76 RCT_HE_76 moving	77 RCT_HE_77
Deactivated	Deactivated	Deactivated	Deactivated	Deactivated
		OP5: Parking, loading dock	OP6: Parked	OP7: Driving without being aware of obstacles in of vehicle path at 10-
MF11: OP3: Smaller Unintended road or dealerativation of enclosed area remote system 10-30	MF11: OP4: Smaller Unintended road or deactivation of enclosed area remote system 10-	MF11: Unintended deactivation of OP5: Parking, remote system loading dock	MF11: Unintended deactivation of remote system	OP7: Driving without being MF11: aware of Unintended obstacles in deactivation of vehicle path at remote system 10-

# F.4 Fault tree analysis figures

